



PLAY PACKET

"BEST OF" ZONE OFFENSE



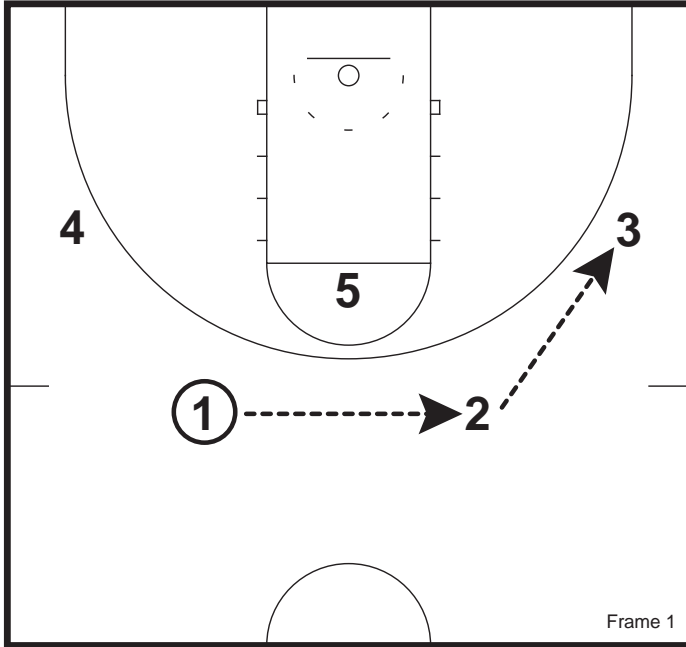
PLAYS OF THE WEEK

XAVIER NEWSLETTER #167

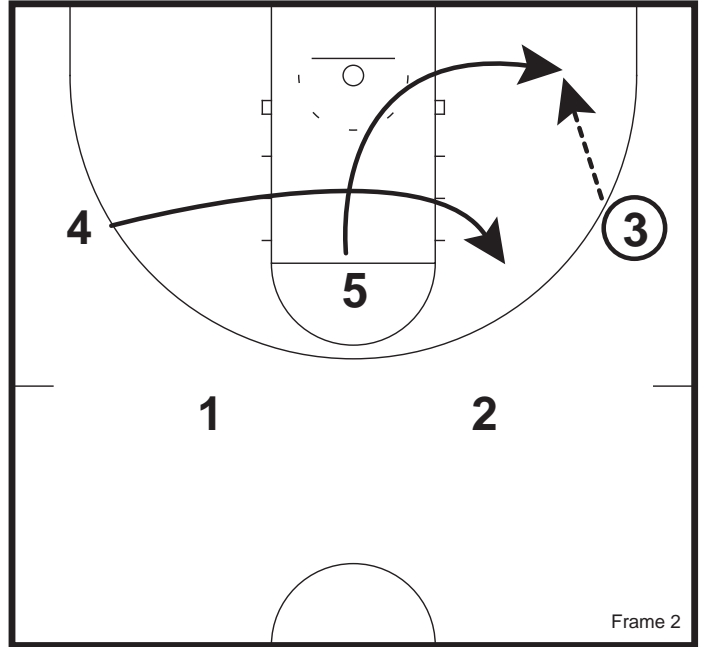
ZONE OFFENSE - QUICK 2-3 ATTACK	4
ZONE OFFENSE - # BREAK HANDOFF PAIRS - BROWN	5
ZONE OFFENSE - # BREAK SET - REVERSE	6
ZONE OFFENSE - 1-3-1 BALLSCREEN	7
ZONE OFFENSE - 1-4 SET SCREEN THE SCREENER	8
ZONE OFFENSE - 2-3 GOPHER	9
ZONE OFFENSE - 3-2 SET PUSH	10
ZONE OFFENSE - 4 FLASHER - JOHN LUCAS	11
ZONE OFFENSE - 4 IN TROJAN	12
ZONE OFFENSE - BALLSCREEN - LARRY BROWN	13
ZONE OFFENSE - BASIC CONTINUITY CORNER	14
ZONE OFFENSE - BASIC CONTINUITY SWITCH	15
ZONE OFFENSE - BASIC CONTINUITY THROWBACK	16
ZONE OFFENSE - BOX SET ZIPPER TO OVERLOAD	17
ZONE OFFENSE - CORNER - GENTRY	18
ZONE OFFENSE - CROSS SCREEN	19
ZONE OFFENSE - DIRECT TO 4 - SCHILLING	20
ZONE OFFENSE - DIRECT TO 4 - USC 08	21

ZONE OFFENSE - DIVE vs ZONE - LARRY BROWN	22
ZONE OFFENSE - EAGLE LOB	23
ZONE OFFENSE - FLARE INTO HIGH LOW - GENTRY	24
ZONE OFFENSE - LOB FOR 3	25
ZONE OFFENSE - LOOP	26
ZONE OFFENSE - PIN IN TO CORNER	27
ZONE OFFENSE - POST CATCH VS. 1-2-2 ZONE	28
ZONE OFFENSE - PUNCH	29
ZONE OFFENSE - REGULAR	30
ZONE OFFENSE - SBS	31
ZONE OFFENSE - SCREEN BACKSIDE	32
ZONE OFFENSE - SCREEN IN	33
ZONE OFFENSE - SKIP AND SEAL - LARRY BROWN	34
ZONE OFFENSE - STACK	35
ZONE OFFENSE - STACKS / DIRECT TO 4 - COLSON	36

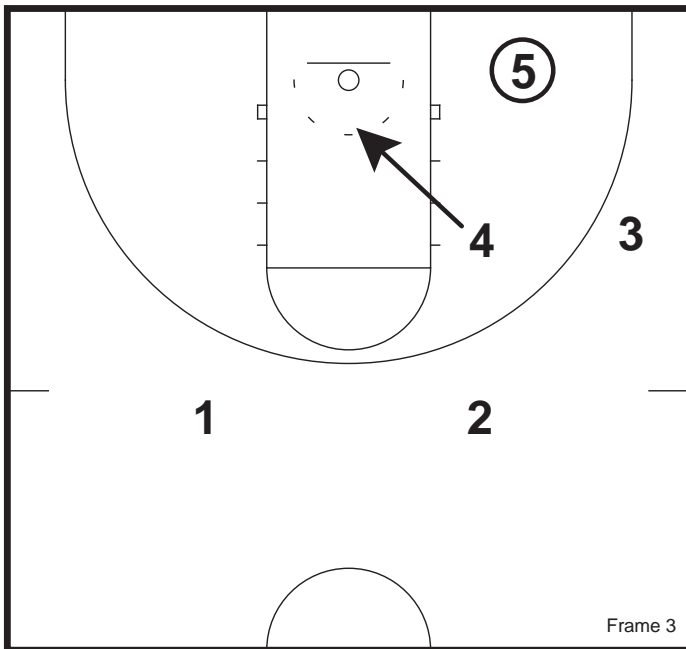
ZONE OFFENSE - QUICK 2-3 ATTACK



Make the ballhandler use the screen.

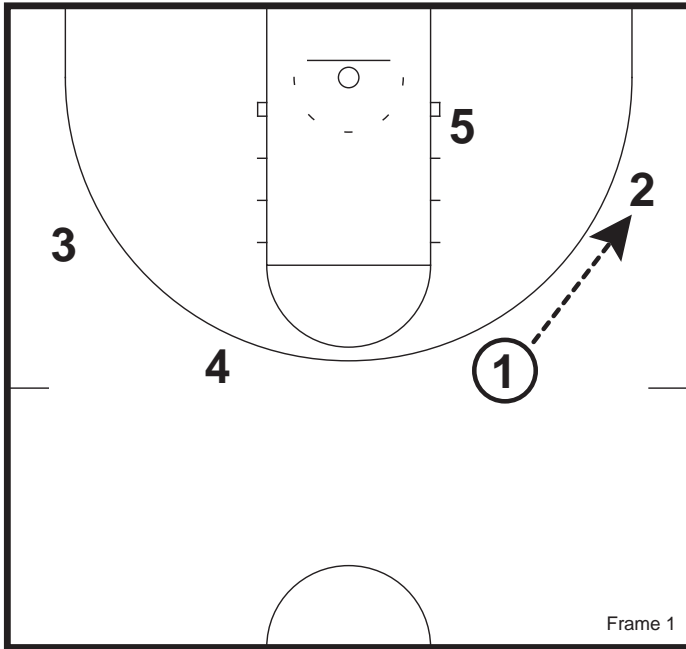


On the baseline drive rotation occurs as 3 passes to 5.

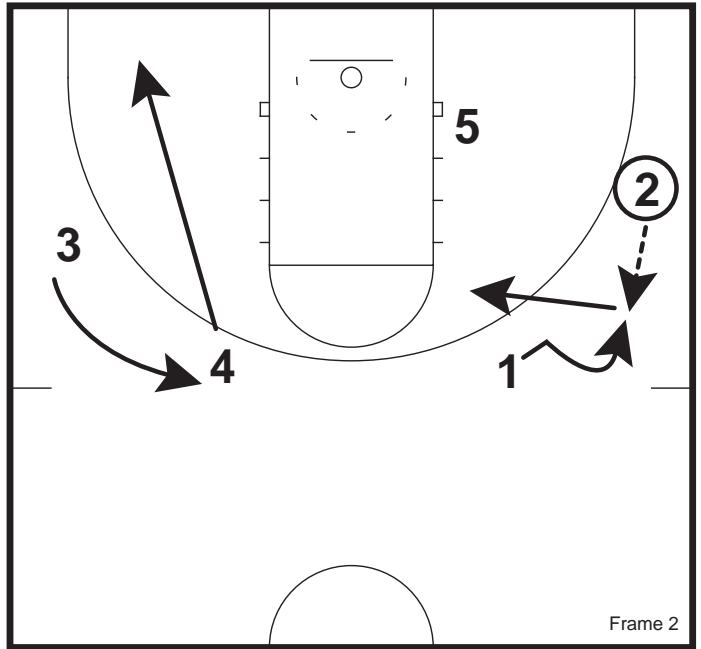


The rotating defense is exploited as 4 cuts for 5's pass.

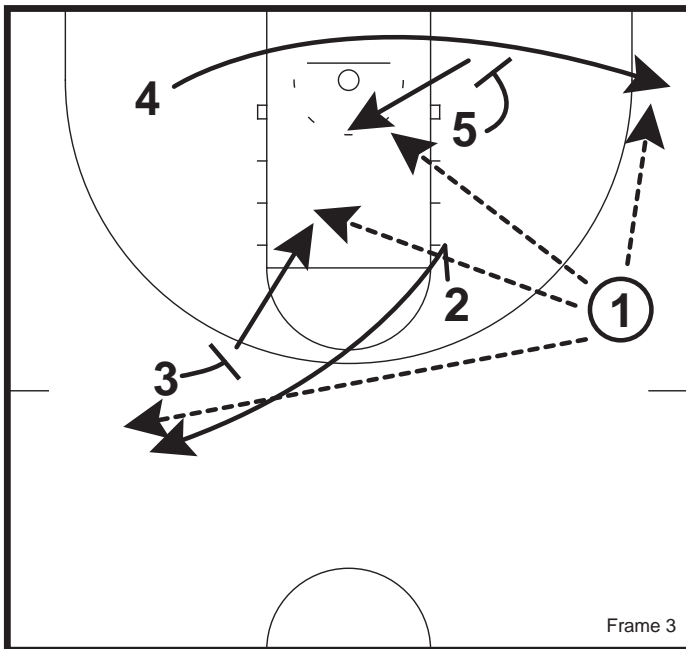
ZONE OFFENSE - # BREAK HANDOFF PAIRS - BROWN



break alignment.
1 passes to 2.

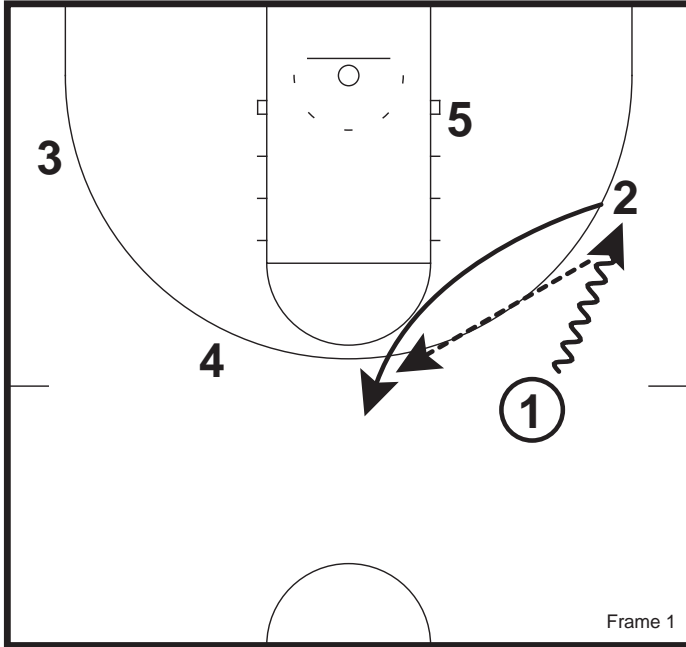


1 sprints behind 2 and receives a handoff.
3 and 4 interchange.

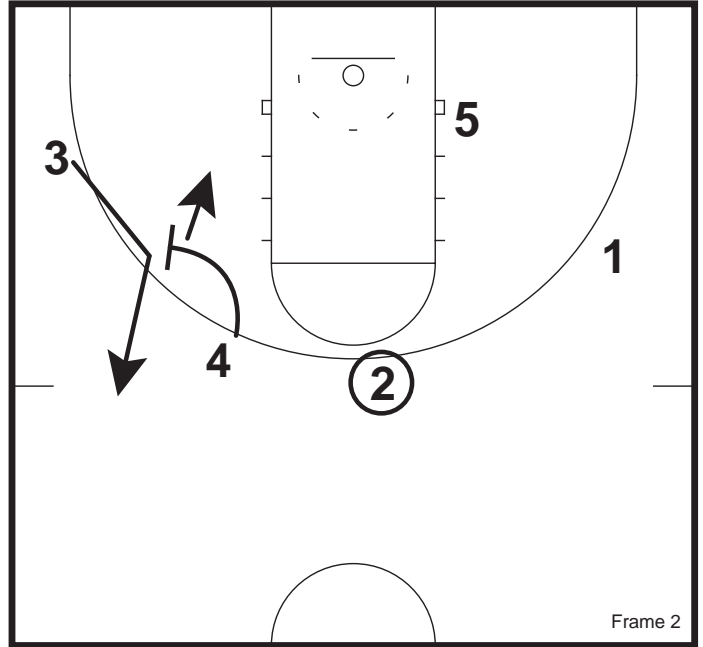


5 screens in the bottom of the zone for 4.
3 screens in the opposite guard for 2.
1 sees both 4 and 2 cutting.
3 and 5 can "slip".

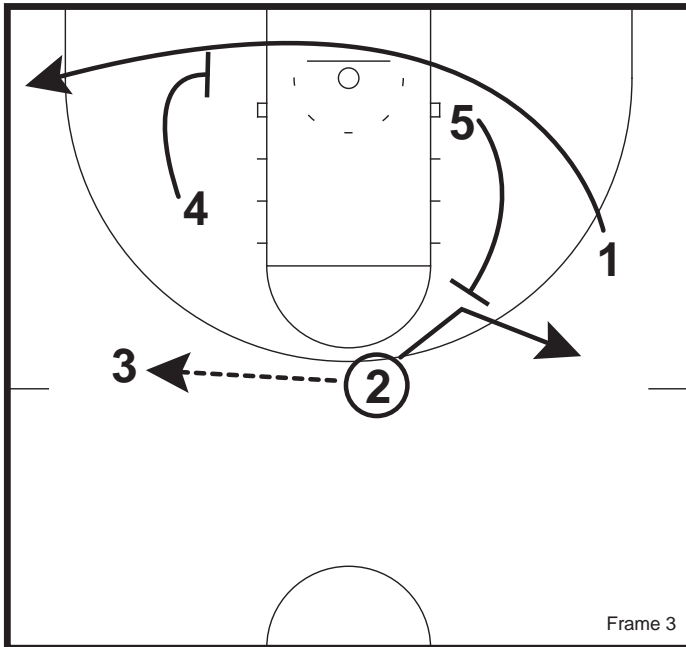
ZONE OFFENSE - # BREAK SET - REVERSE



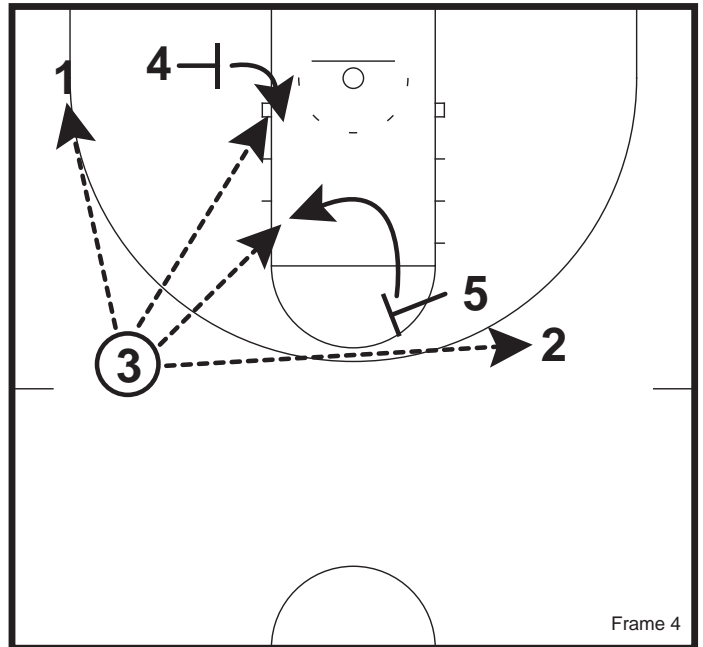
break alignment.
1 dribbles at 2.
2 replaces 1.
1 passes to 2.



4 screens the top of the zone for 3.
3 uses the screen.
4 has a possible slip.

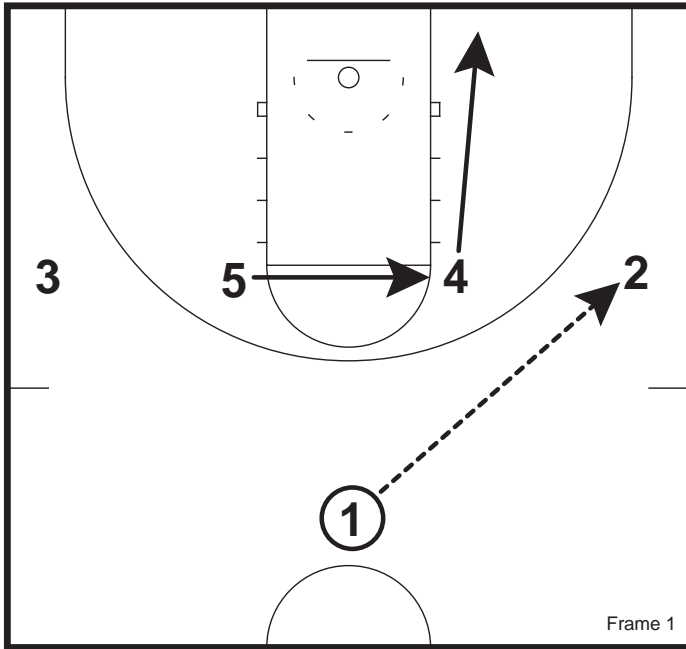


2 passes to 3.
4 then screens along the baseliien for 1.
5 flare screens for 2.

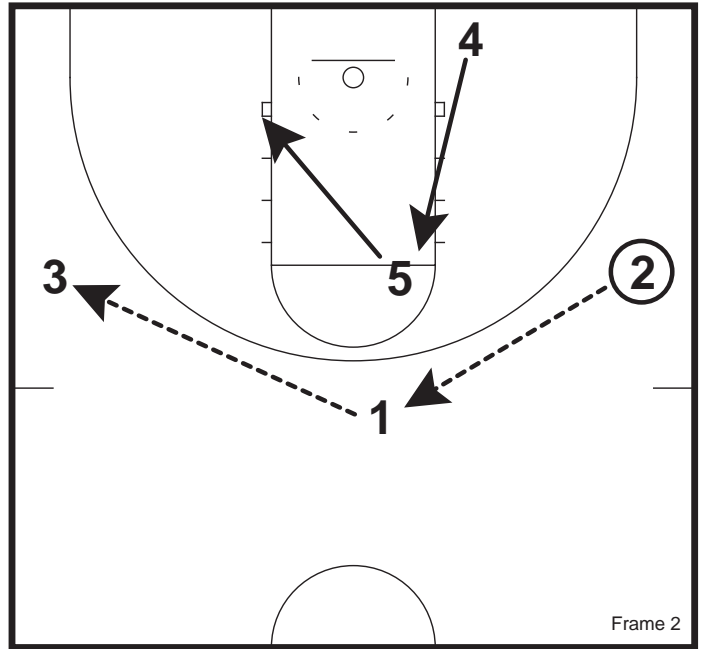


3 has 4 options - 1 and 2 cutting off of their screens and 4 and 5 "slipping" after screening.

ZONE OFFENSE - 1-3-1 BALLSCREEN

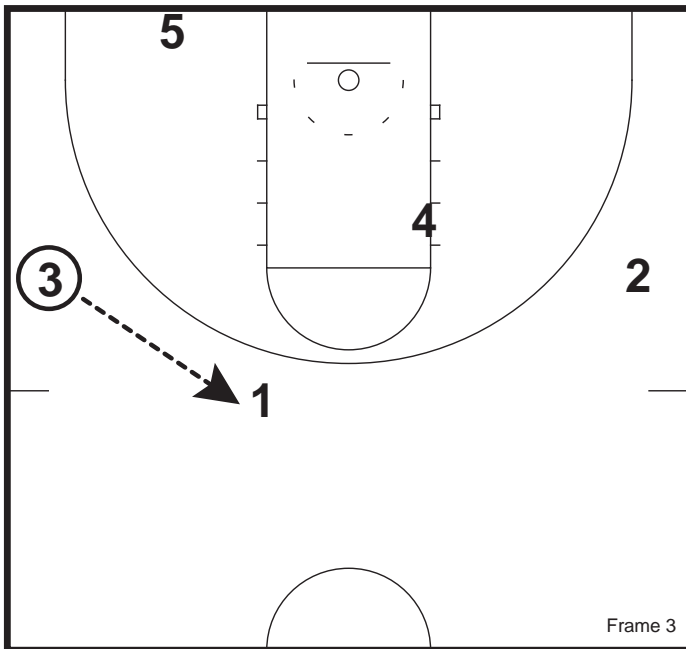


Zone offense for an even numbered front zone (2-3 typically). Starts off in a 1-4 high look.

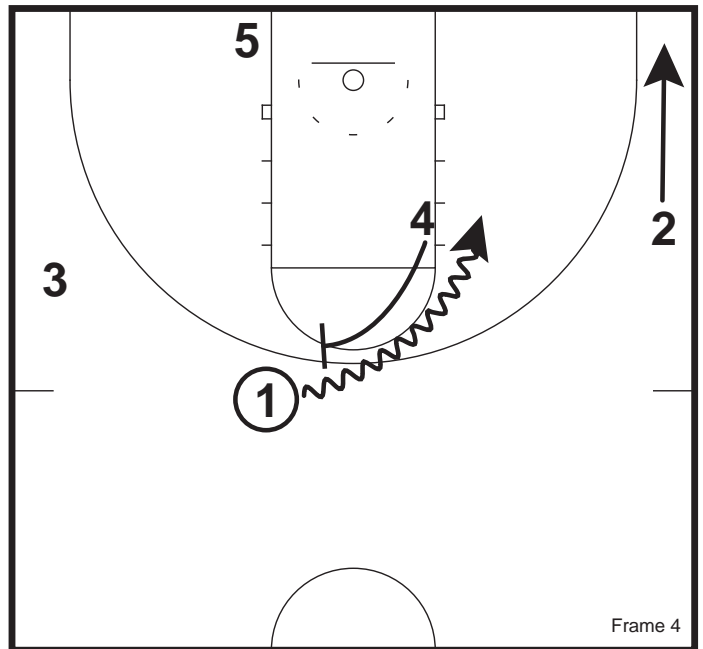


Looking to get the ball swung from side to side before we ever set a ball screen.

NOTE- look at how close to the baseline we put our 4 and 5 men, creates better spacing against the backline of the zone.

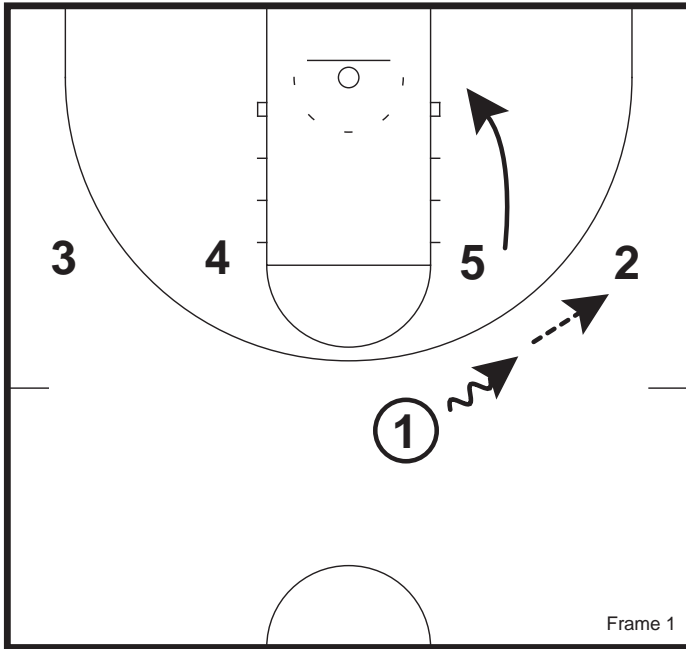


Reverse the ball back to the top, notice how our 1 man is at the lane line extended, better to set up the ball screen.

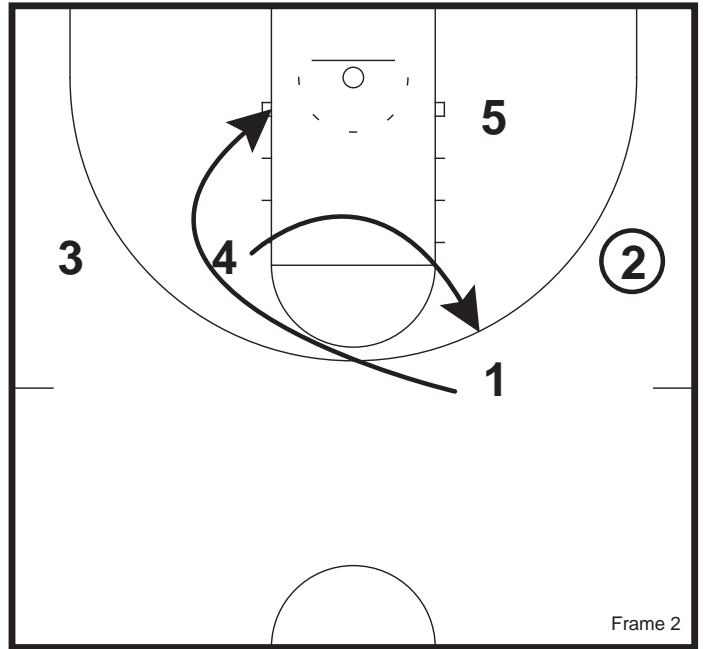


As 4 sets a ball screen for 1 we want 5 to be all the way to the baseline and 2 to be sprinting to the corner for a shot.

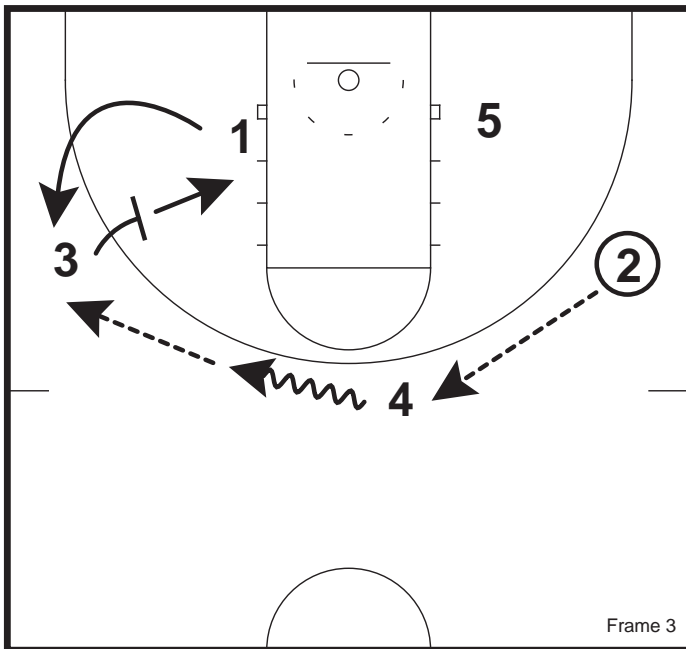
ZONE OFFENSE - 1-4 SET SCREEN THE SCREENER



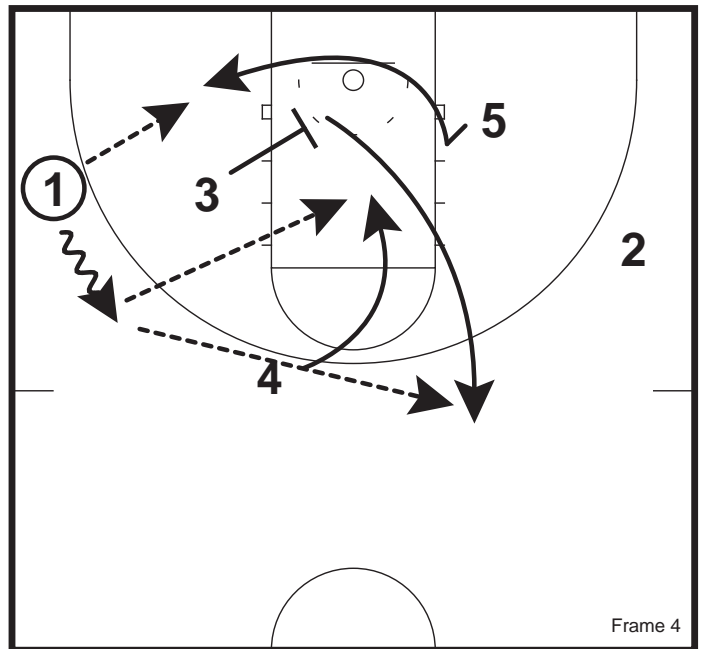
1-4 Alignment.
1 passes to 2.
5 rolls into the post.



4 replaces 1.
1 cuts to the opposite block.

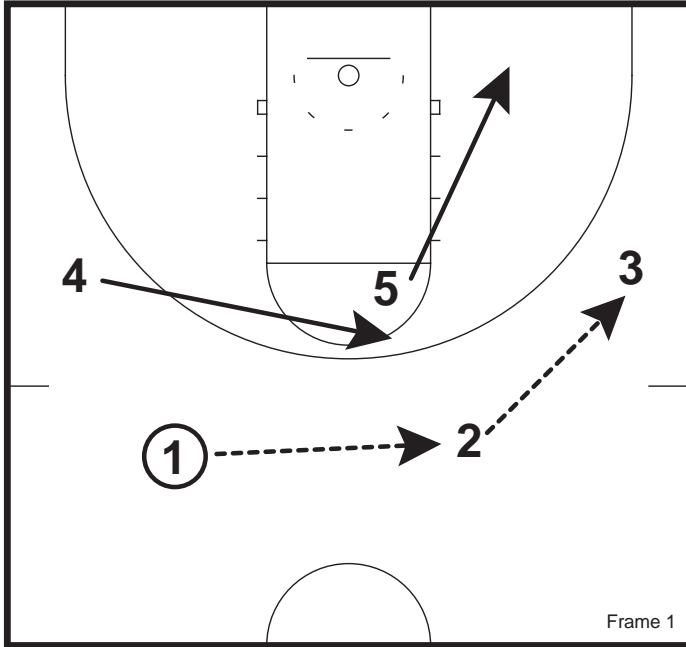


2 passes to 4.
3 screens in the forward of the zone.
1 pops out off of the 3 screen.
4 passes to 1.
3 has a possible "slip" after screening.

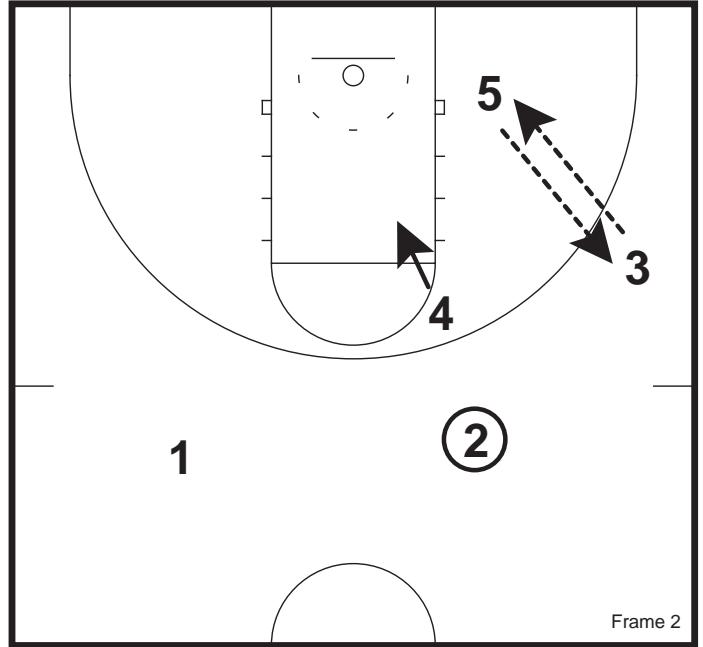


3 continues into the lane and screens the zone's center.
5 uses the 3 screen.
4 screens the guard in the zone.
3 then uses the screen.
1 sees 5 in the post, 3 at the top, or 4 on the slip.

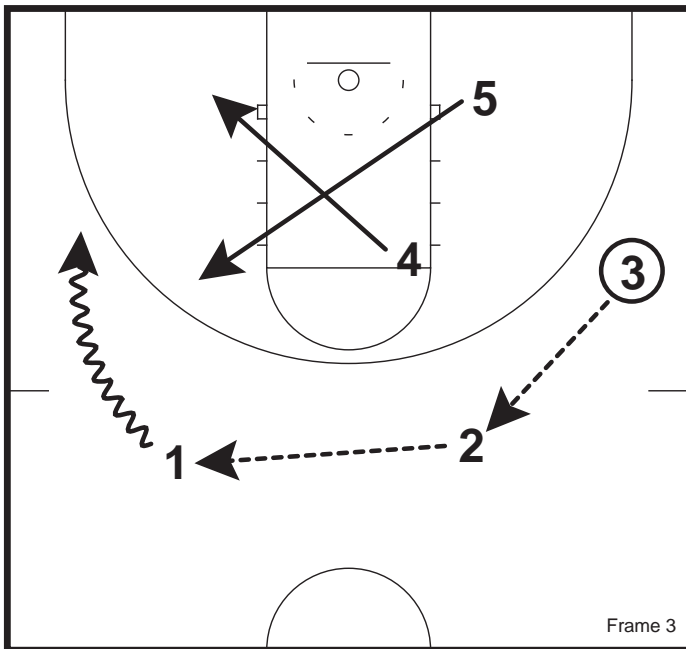
ZONE OFFENSE - 2-3 GOPHER



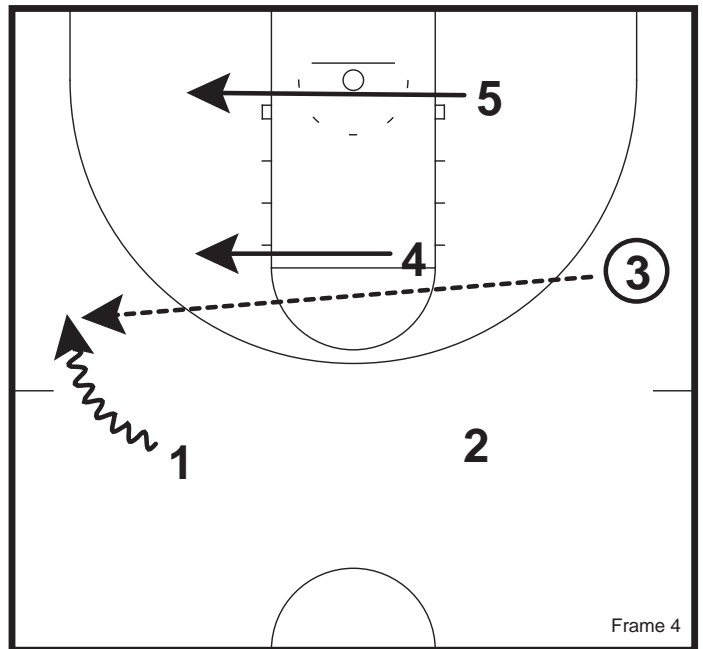
2-3 alignment.
The ball is passed to 3.
5 dives and 4 flashes.



3 can pass to the short corner.
On the catch by 5, 4 dives.

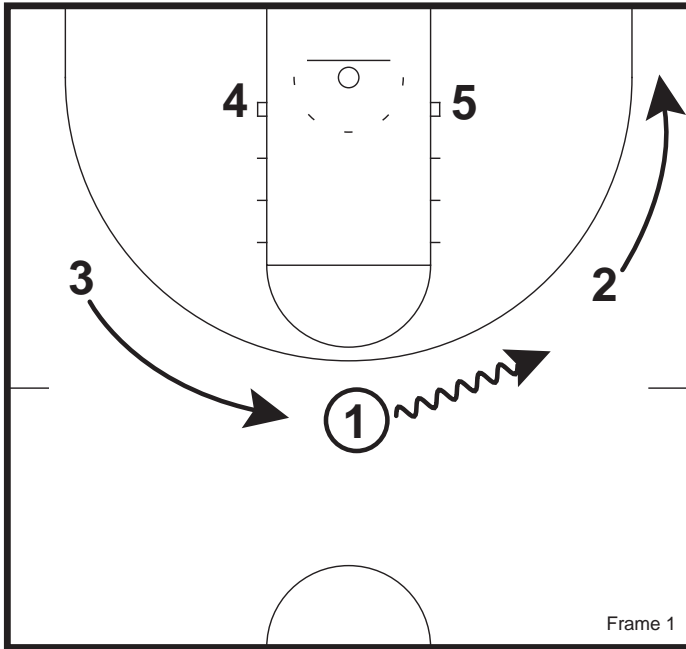


If the ball is reversed:
5, 4 "X cut" as 1 dribbles foul line extended to the opposite wing.

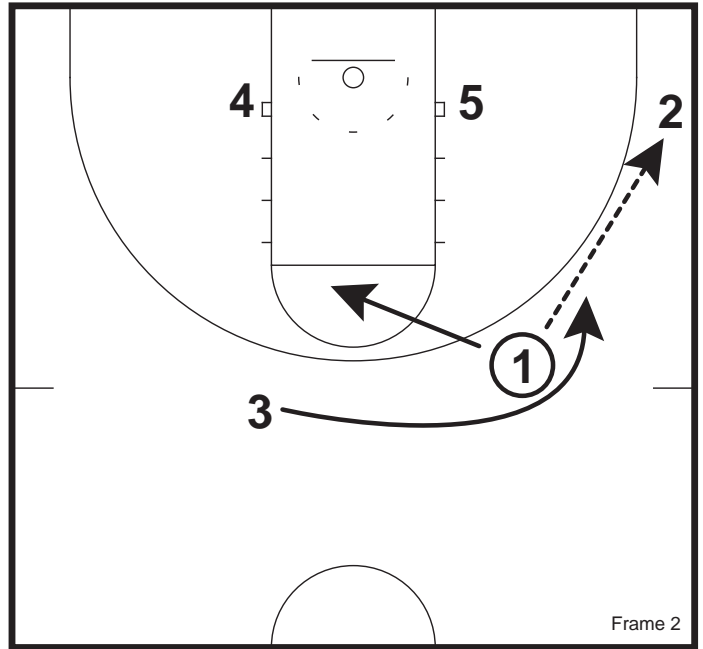


3 skip passes to 1.
On the catch by 1, 5 searches and flashes in their respective planes across the lane.
1 dribbles foul line extended.
There is no "X" on a skip pass.

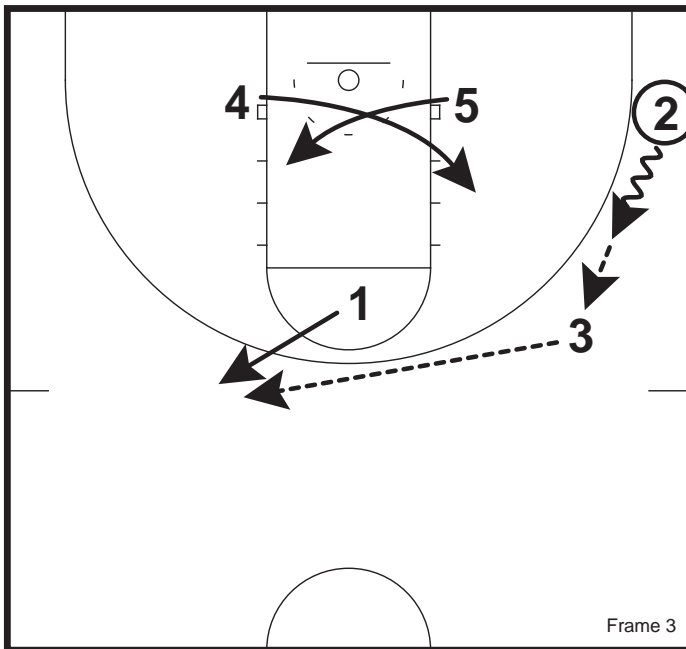
ZONE OFFENSE - 3-2 SET PUSH



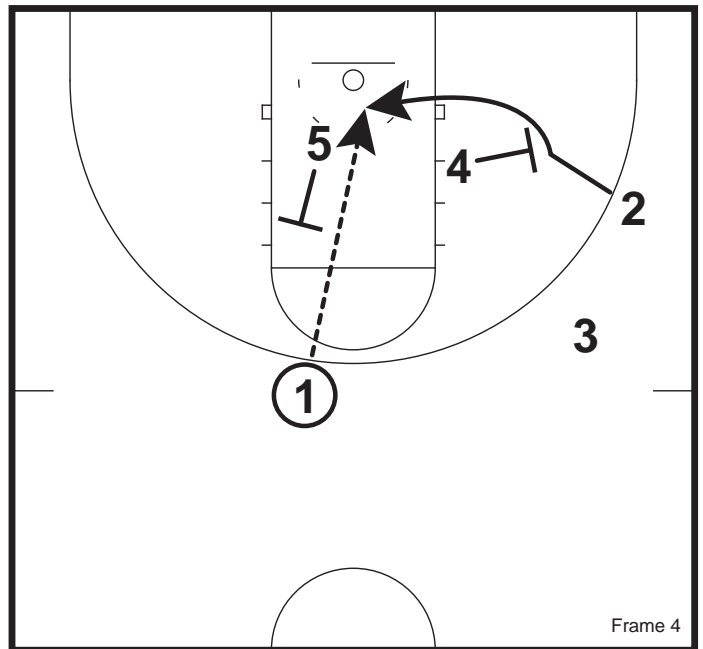
3-2 alignment. 1 dribbles at 2 and pushes 2 to the corner. 3 replaces 1.



1 passes to 2.
3 and 1 interchange positions.

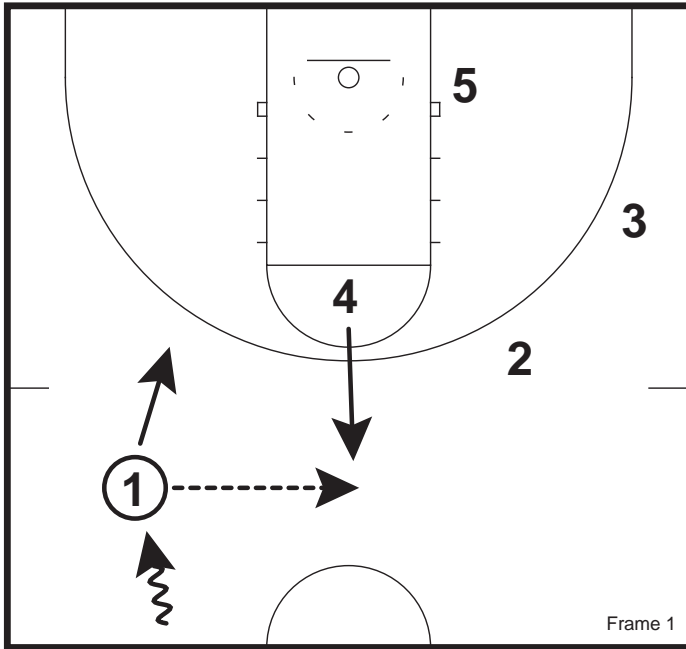


2 dribbles up and passes to 3.
5 and 4 "X".
3 quickly passes to 1.

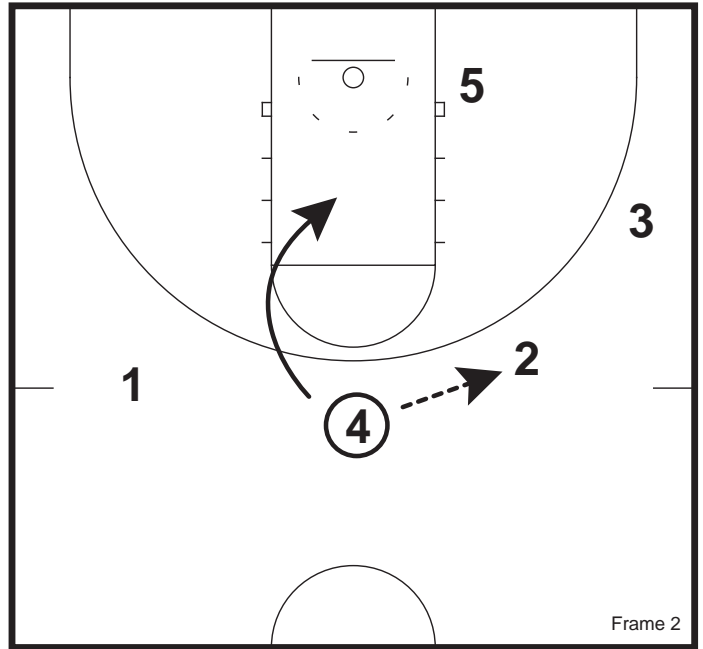


4 screens the backside forward.
5 screens the back of the zone center.
2 cuts for a lob or layup.

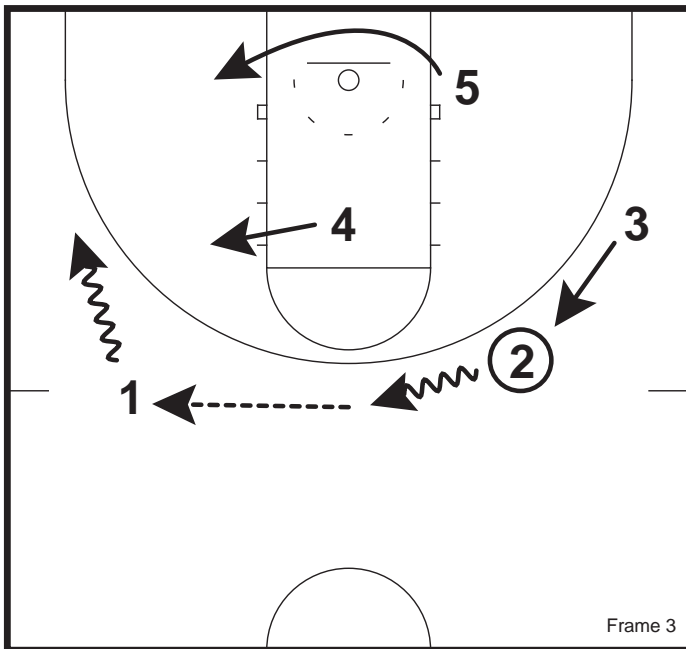
ZONE OFFENSE - 4 FLASHER - JOHN LUCAS



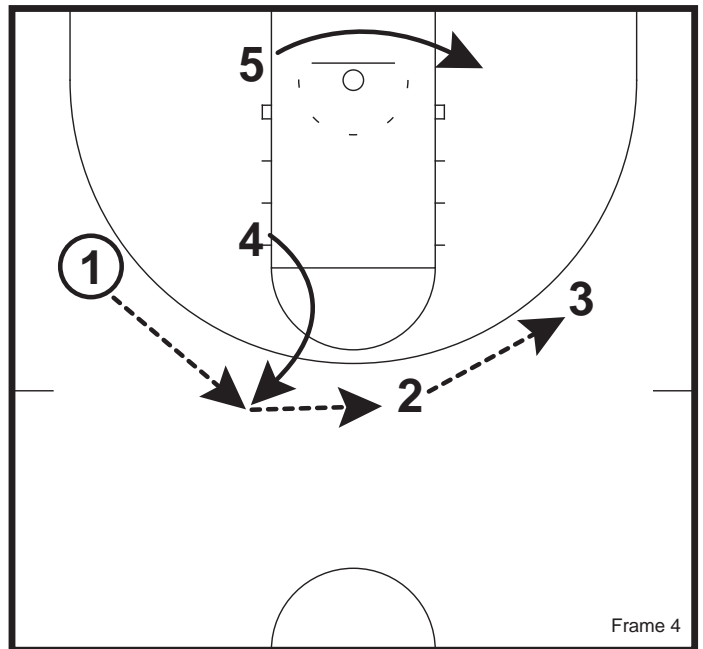
1 passes to 4.
4 uses the entire high post as his domain.



4 passes to 2.
After passing, 4 looks to cut into the high post area.

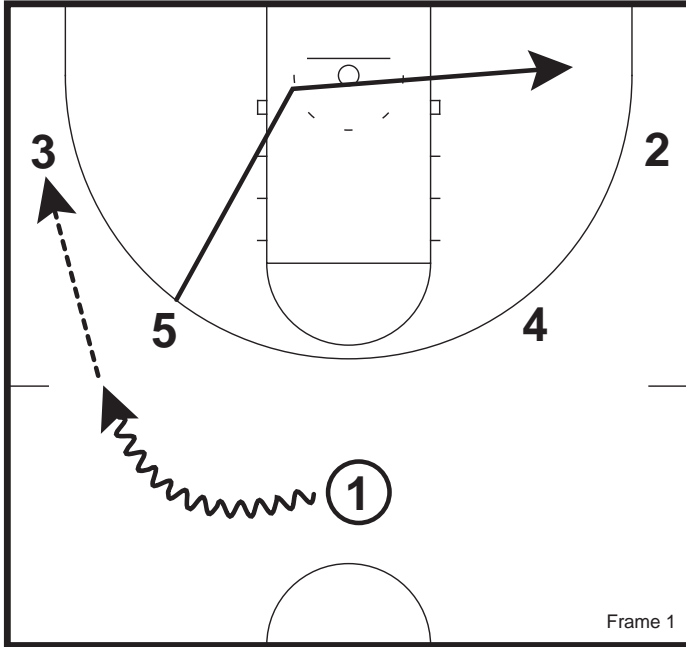


On the ball reversal, 5 searches across the lane.
4 and 5 form a high low attack.

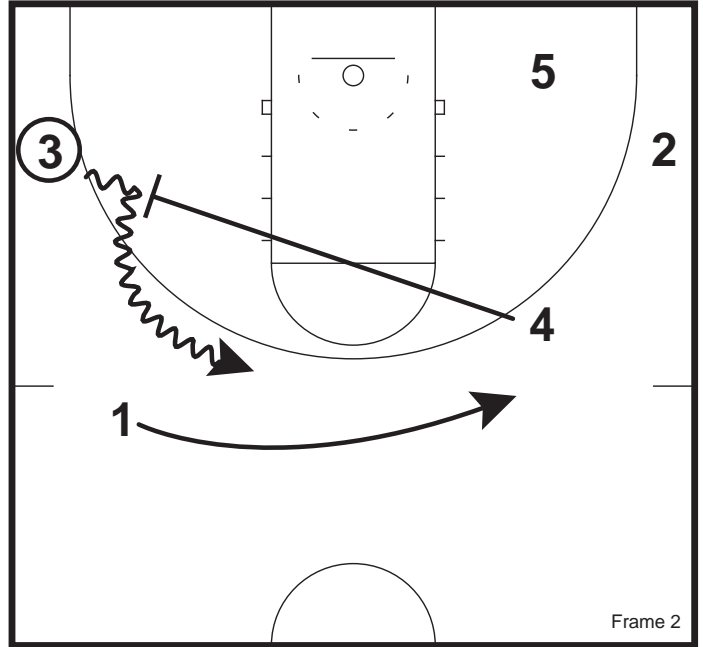


4 can step out to the perimeter, giving the defense a "4 out" look.

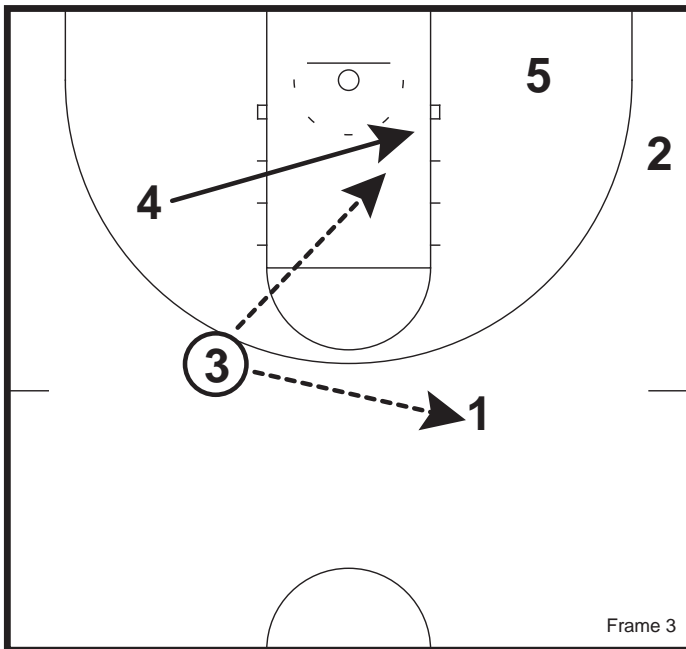
ZONE OFFENSE - 4 IN TROJAN



1 bends it with the bounce at the 3/5 side.
1 passes to 3.
5 dives down and cuts behind the defense to the weak corner.
3 tries to catch it below the FT line to draw.

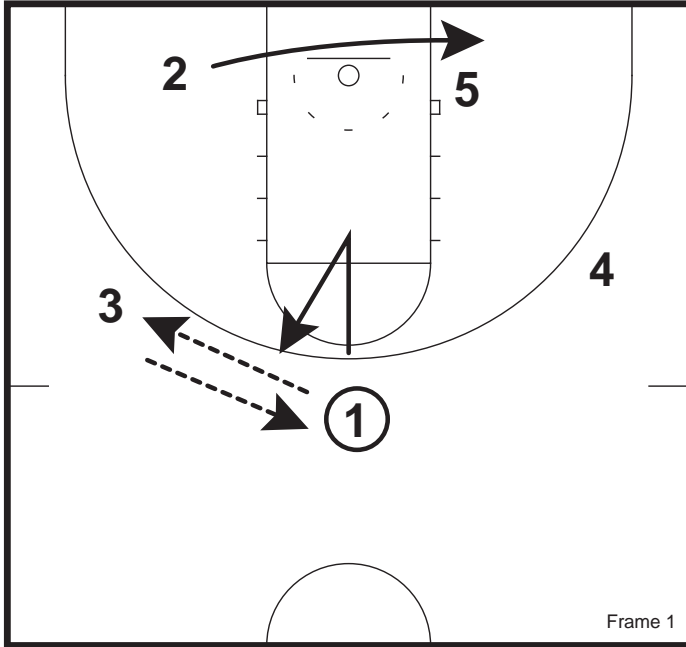


1 works back to the point.
4 sprints into an on-ball screen for 3.
3 drives it at the high elbow to draw high defenders.
1 spaces as 3 attacks.

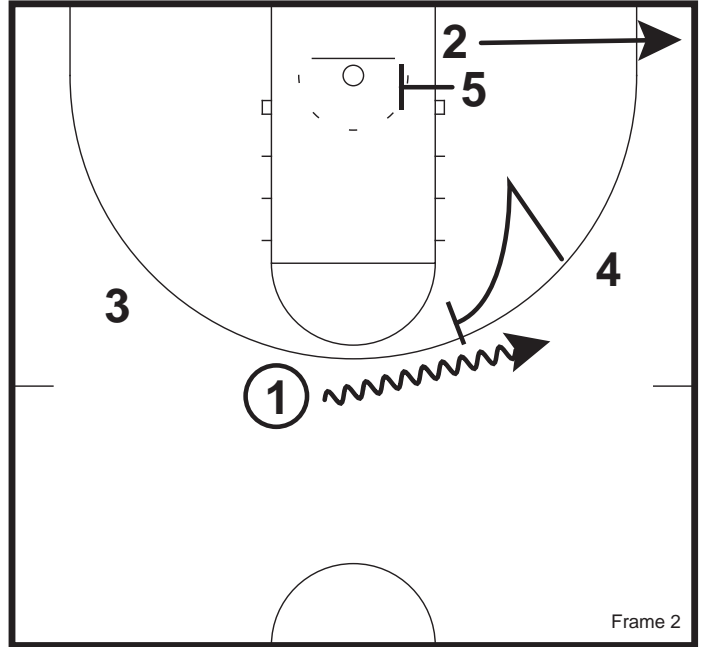


3 looks for 1 with an open shot or 4 cutting to the middle.

ZONE OFFENSE - BALLSCREEN - LARRY BROWN

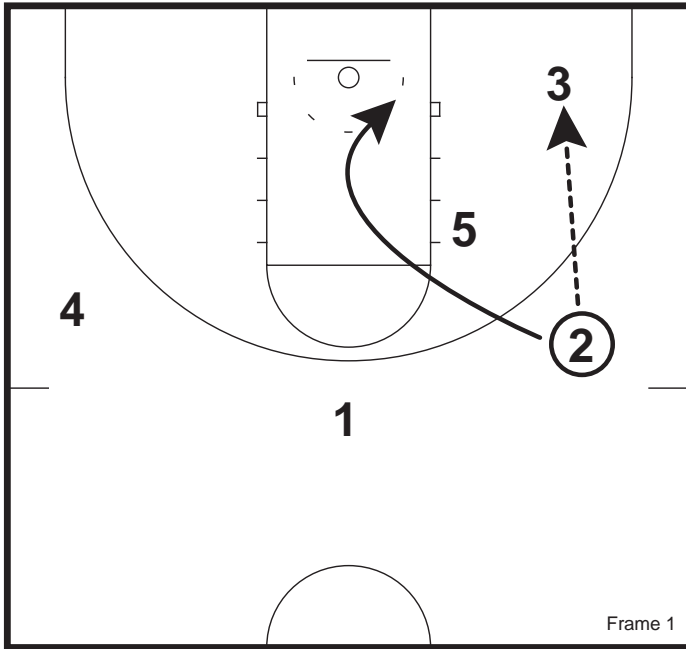


1 passes to 3.
3 passes back to 1.
2 begins to cut through the lane.

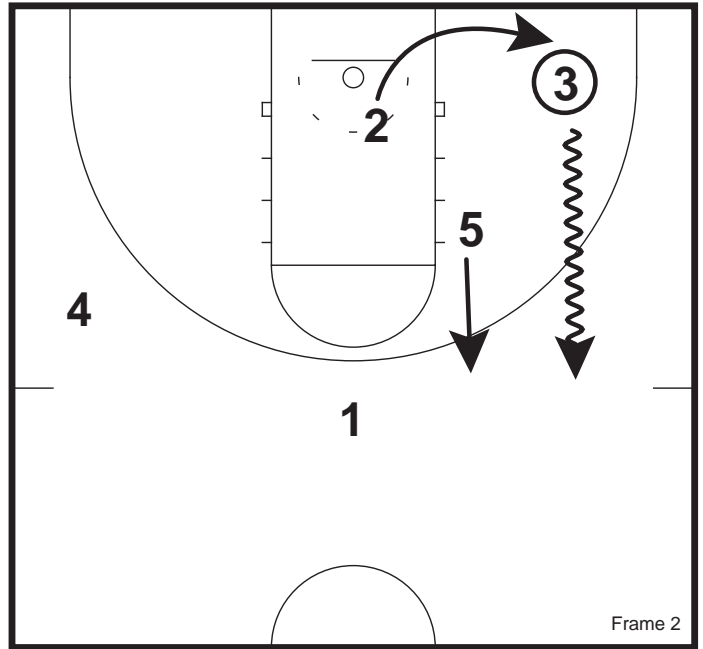


4 sets a ballscreen for 1.
1 uses the ballscreen as 5 screens and posts.
2 cuts into the corner.

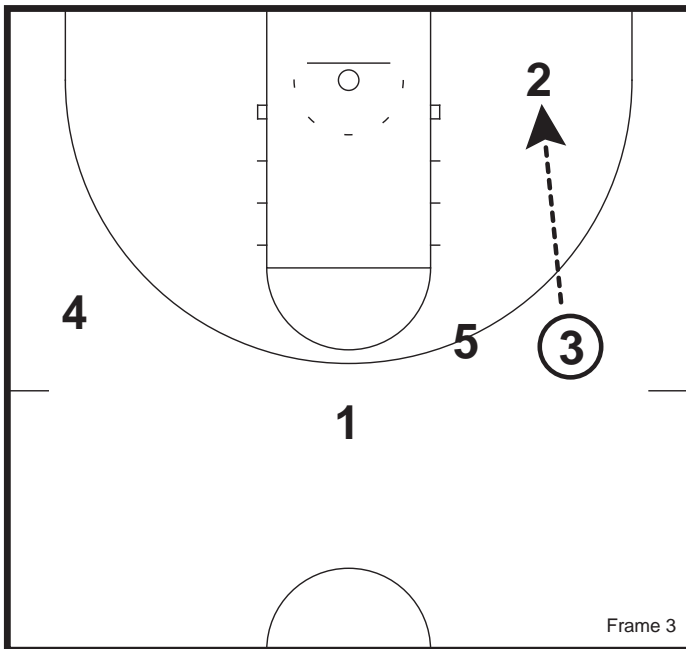
ZONE OFFENSE - BASIC CONTINUITY CORNER



As 1 and 4 finish interchanging, 2 passes to 3 instead of 1. 2 cuts into the lane after passing.

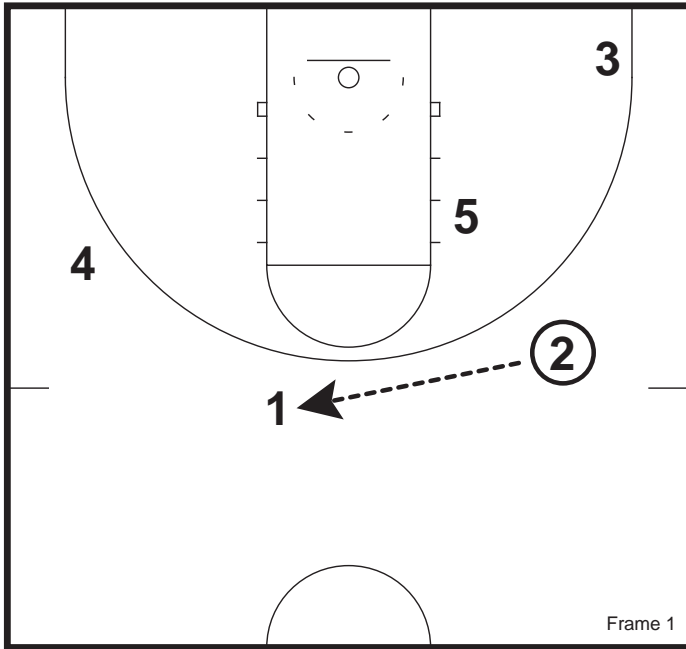


3 dribbles up to the wing. 5 moves to the elbow. 2 circles behind 3.

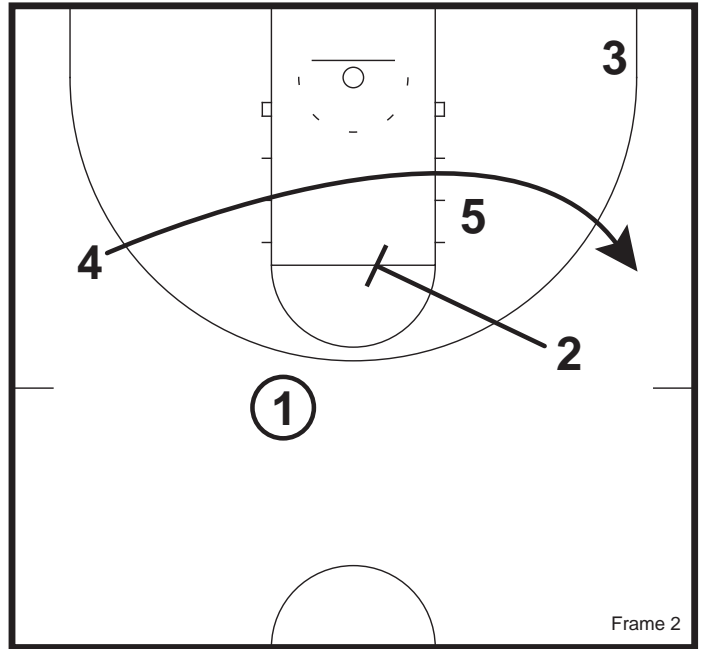


3 passes to 2 for a shot.

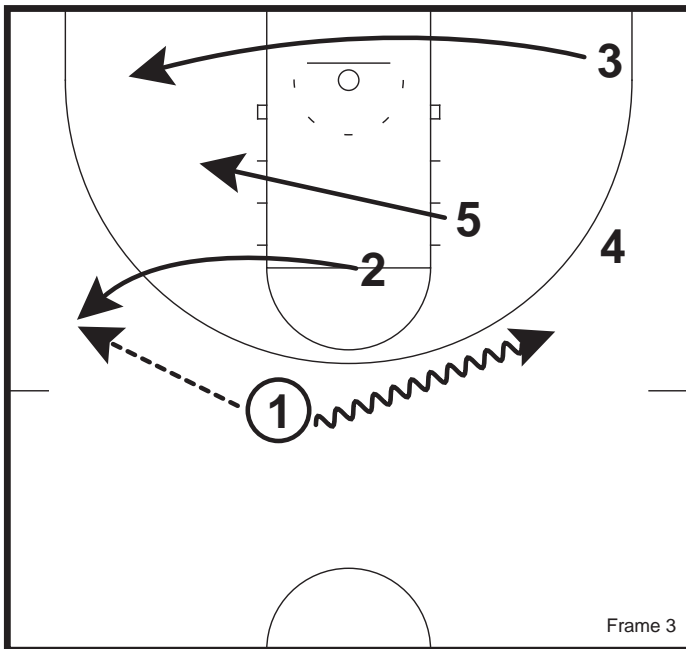
ZONE OFFENSE - BASIC CONTINUITY SWITCH



2 passes to 1.
After 1 and 4 interchange.

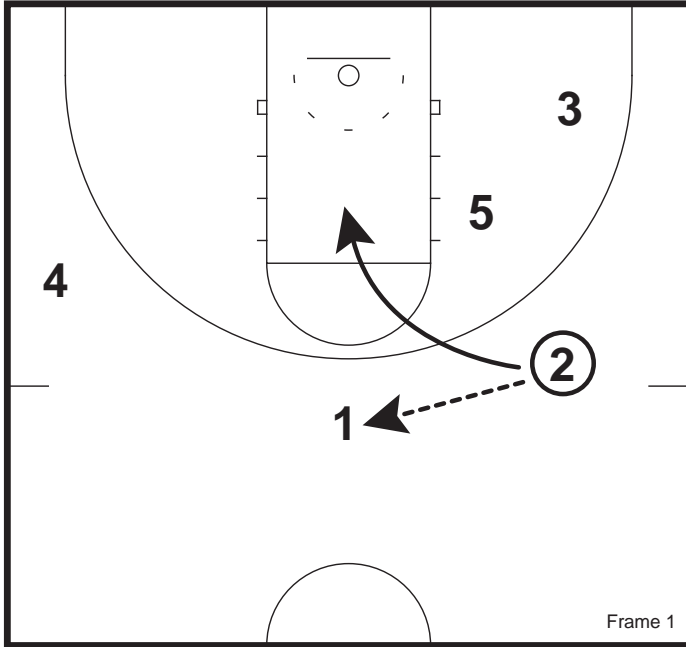


2 screens in for 4.
1 can throw back to 4 for a shot.

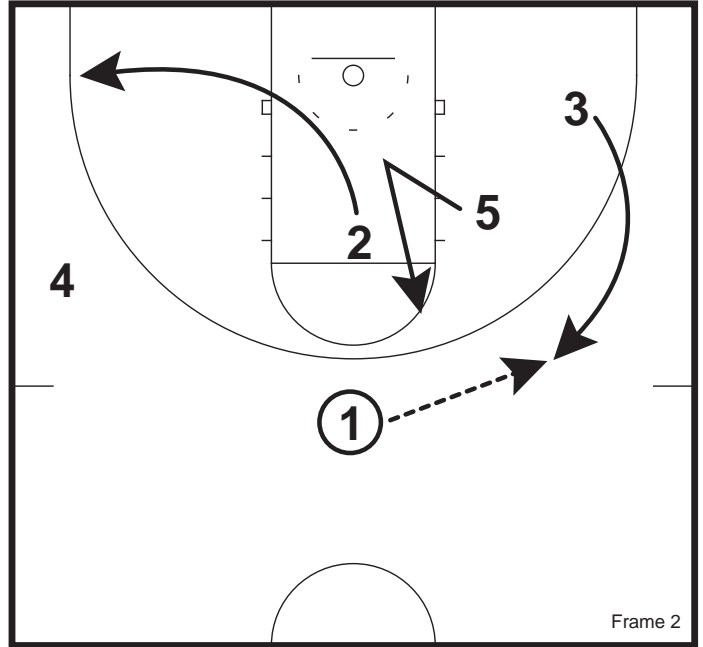


If 1 keeps the ball, 2 and 4 switch roles and the continuity continues.

ZONE OFFENSE - BASIC CONTINUITY THROWBACK

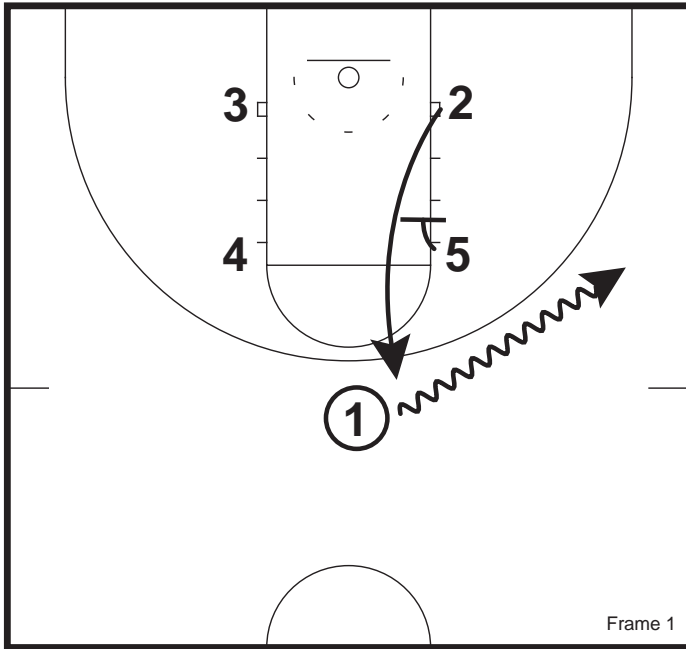


2 passes to 1 after 1 and 4 interchange.

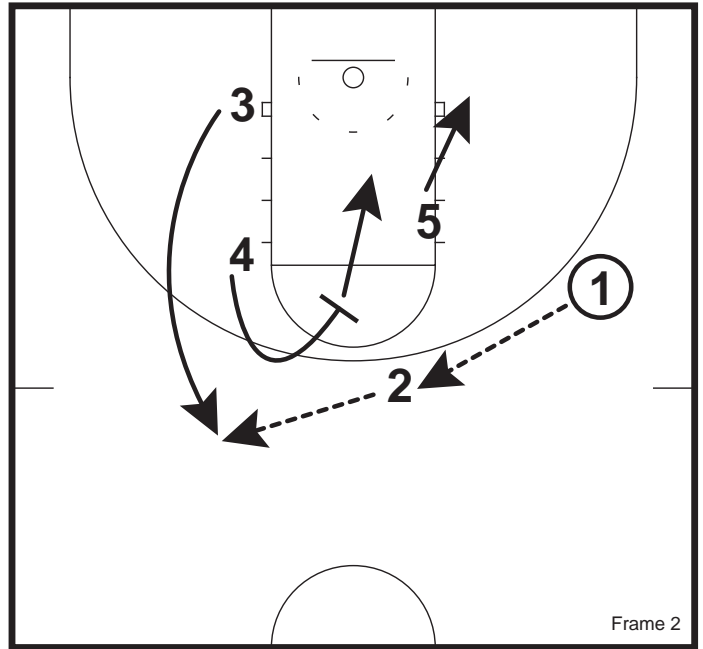


Instead of 1 reversing the ball to 4, he "throws back" to 3 for a shot by 3 or a post by 5.

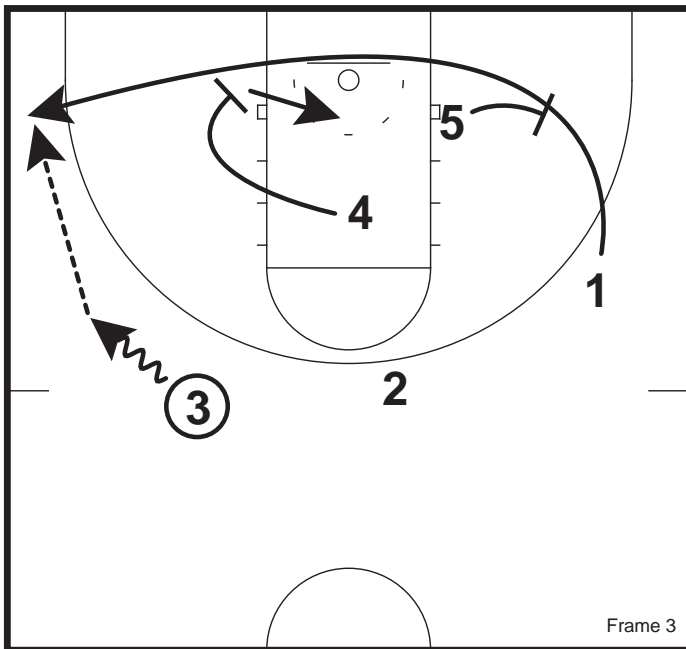
ZONE OFFENSE - BOX SET ZIPPER TO OVERLOAD



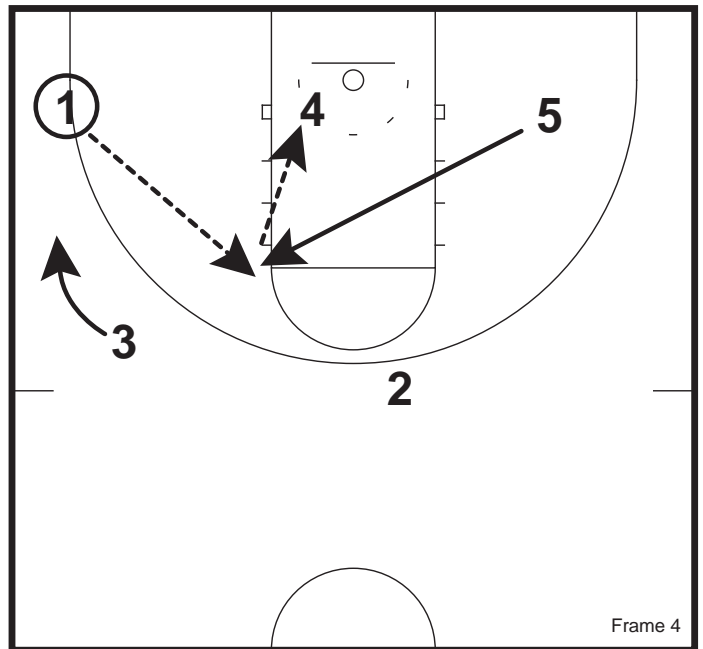
Box alignment.
1 dribbles out right.
5 screens in the guard.
2 zipper cuts to the top.



1 passes to 2.
4 screens in the weakside guard.
3 uses the 4 screen.
2 passes to 3 as 4 looks to slip.

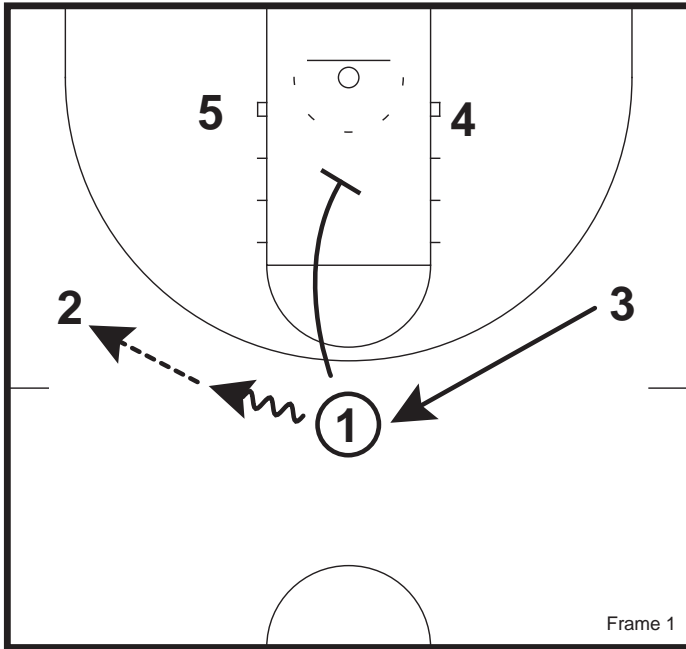


1 cuts through the lane to the left corner off of 5 and 4 baseline screens.
3 passes to 1.
4 has a possible slip after screening for 1.

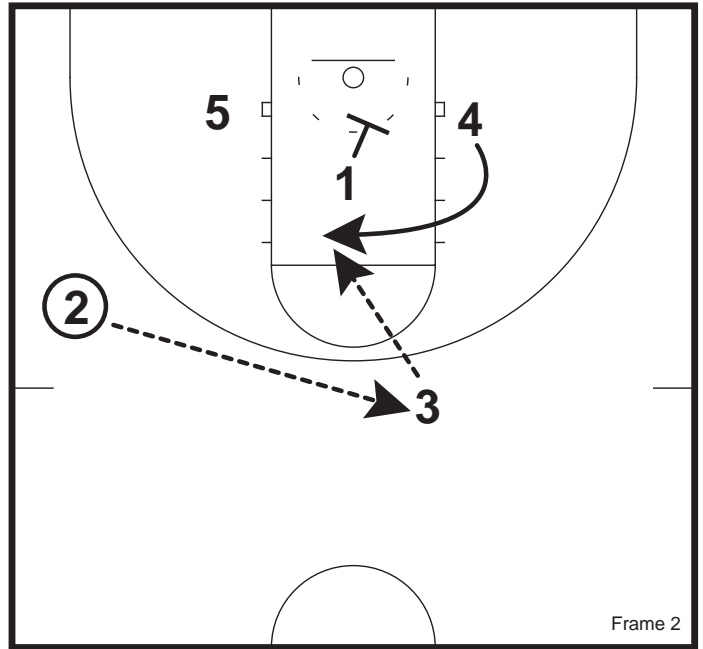


On the catch by 1, 5 flashes to the high post.
An overload is formed.

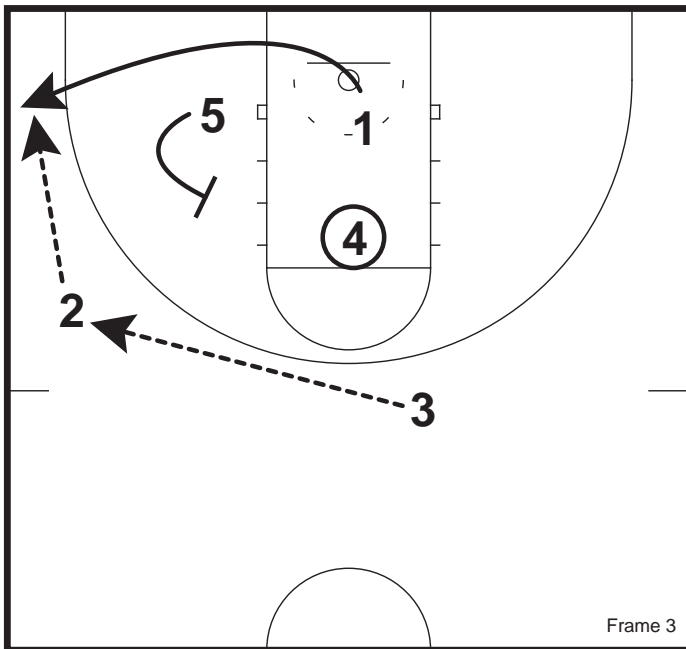
ZONE OFFENSE - CORNER - GENTRY



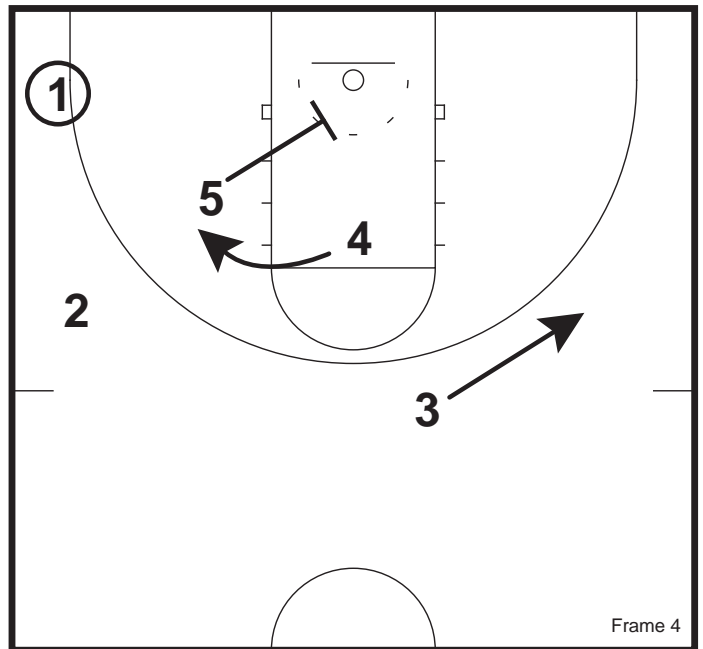
3 out 2 in alignment.
1 passes to 2.
1 screens the middle of the zone as 3 replaces.



2 passes to 3.
On the catch by 3, 4 uses 1's screen by flashing middle.

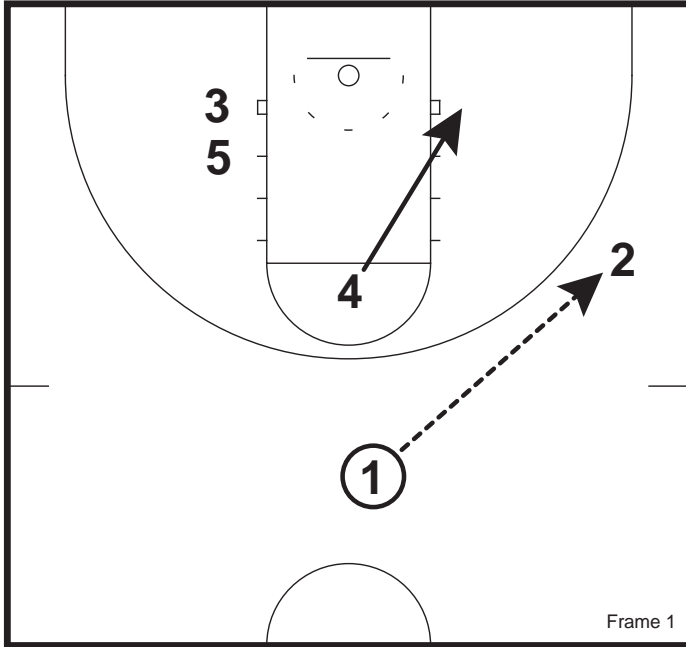


3 passes to 2.
5 screens in for 1 as 1 cuts along the baseline.
2 passes to 1.

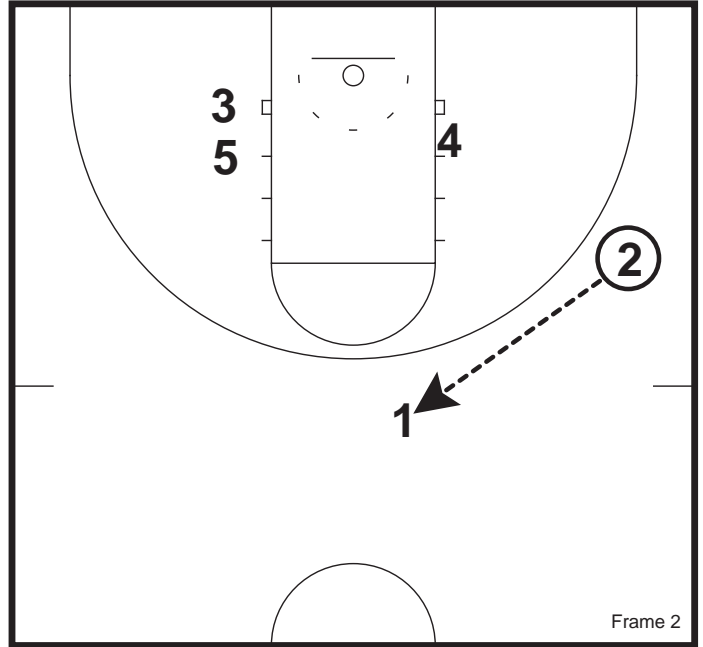


5 "seeks" the next defender and posts up as 4 forms a high low look by flashing.

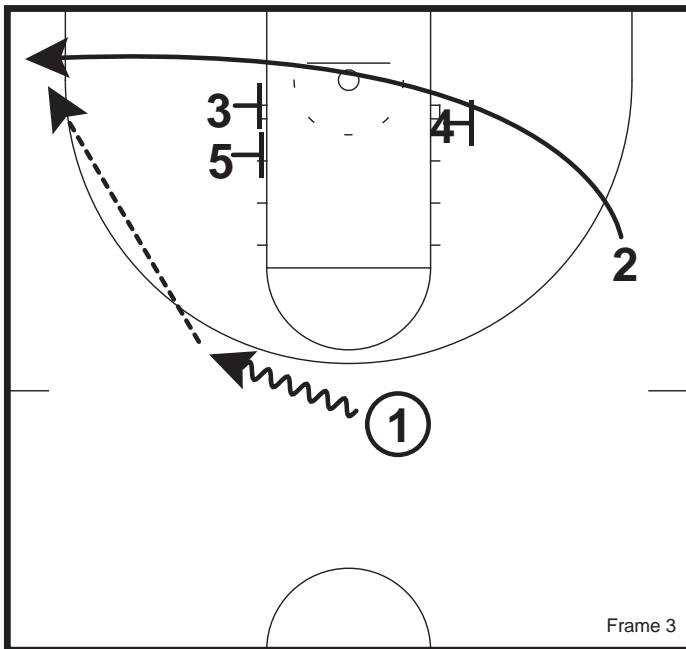
ZONE OFFENSE - CROSS SCREEN



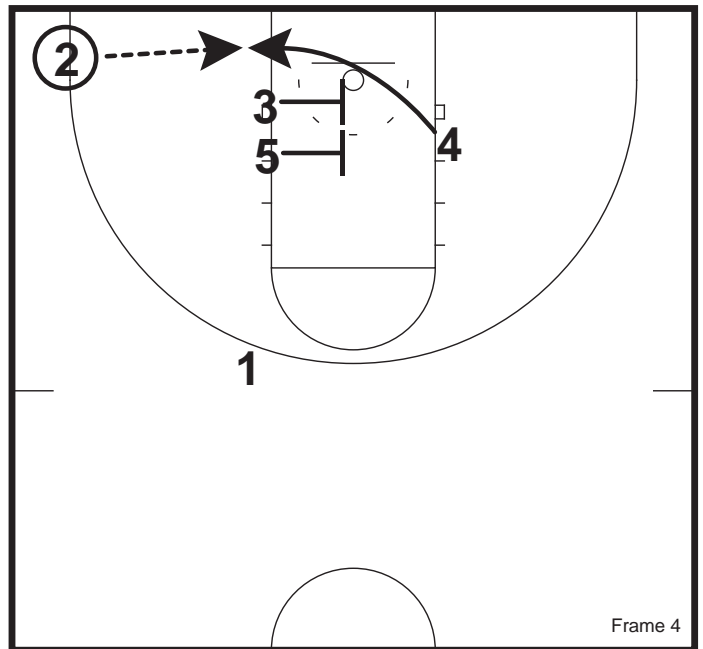
As 2 catches the ball 4 dives to the block.



Get the ball back to the top of the key.

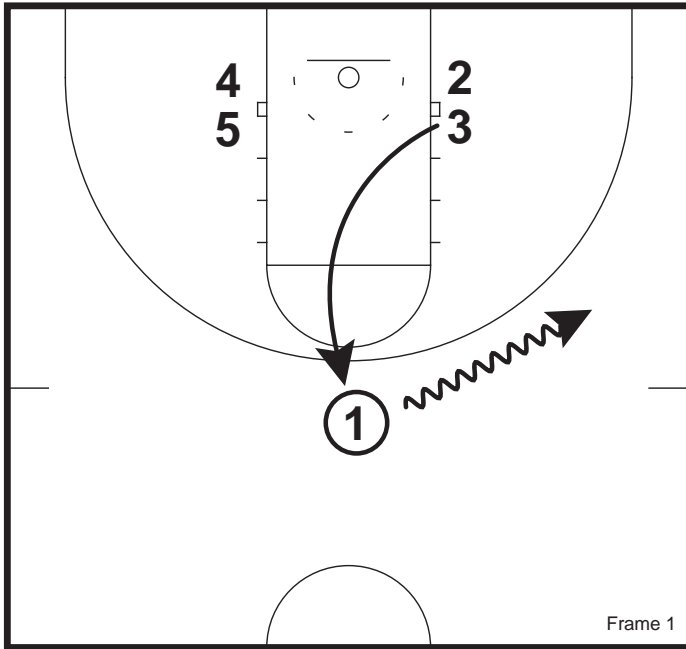


As 1 dribbles over 2 is sprinting off of all 3 screens to the corner.

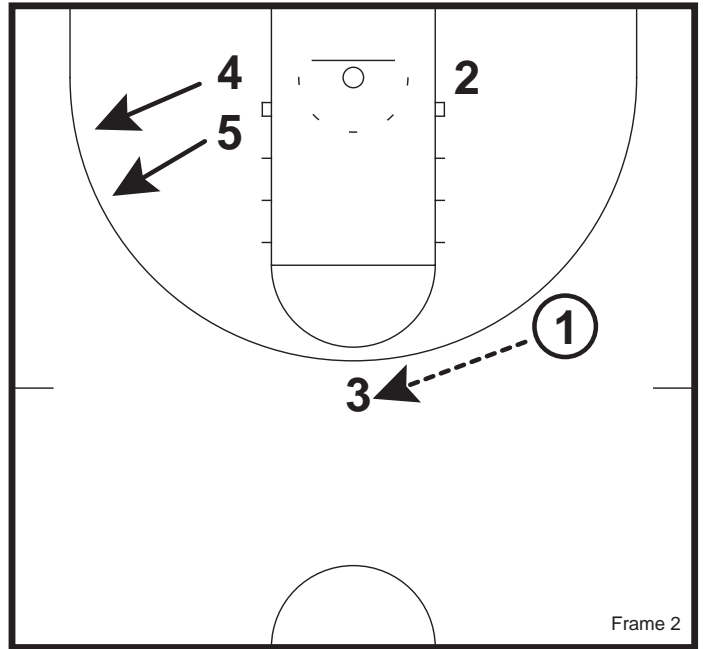


As soon as 2 clears 3's shoulders, 3 and 5 are going across the lane to set a wall on 4's man.

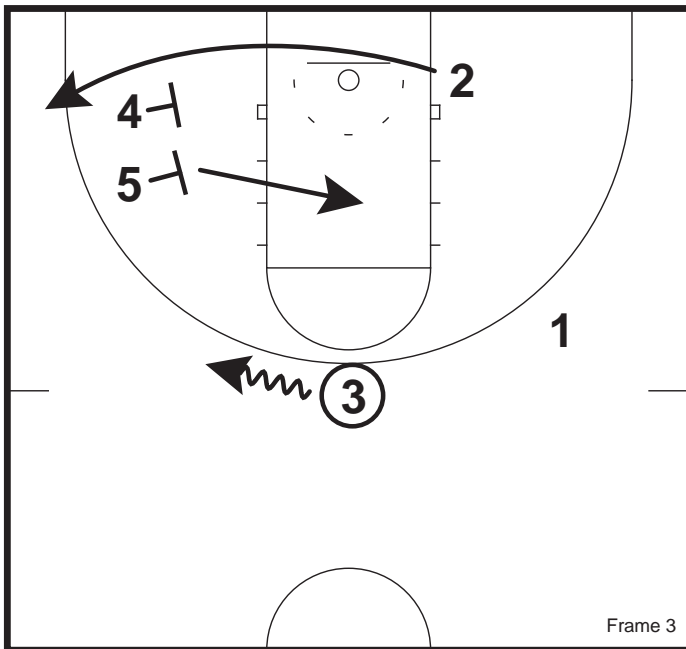
ZONE OFFENSE - DIRECT TO 4 - SCHILLING



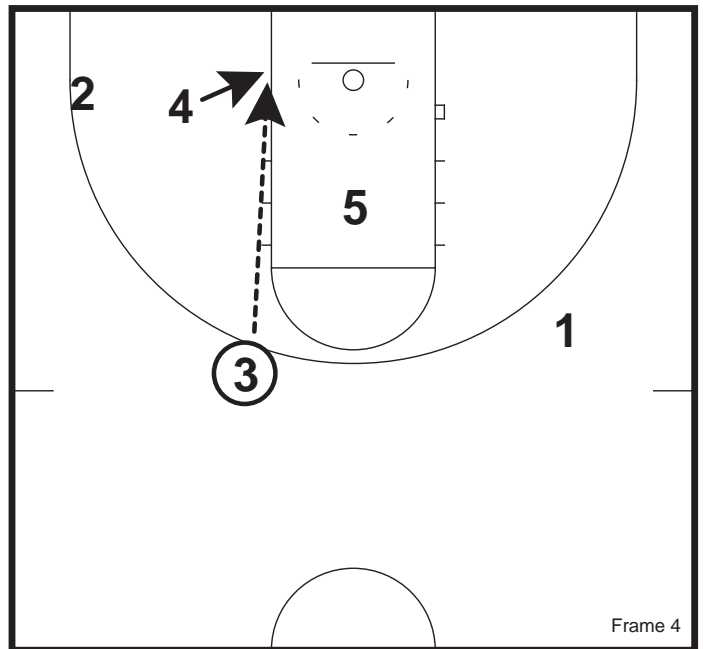
Stacks alignment.
1 dribbles foul line extended right.
3 replaces 1.



1 passes to 3.
On the catch by 3, 4 and 5 position themselves very wide in a stack.
They want to be wider than the zone.

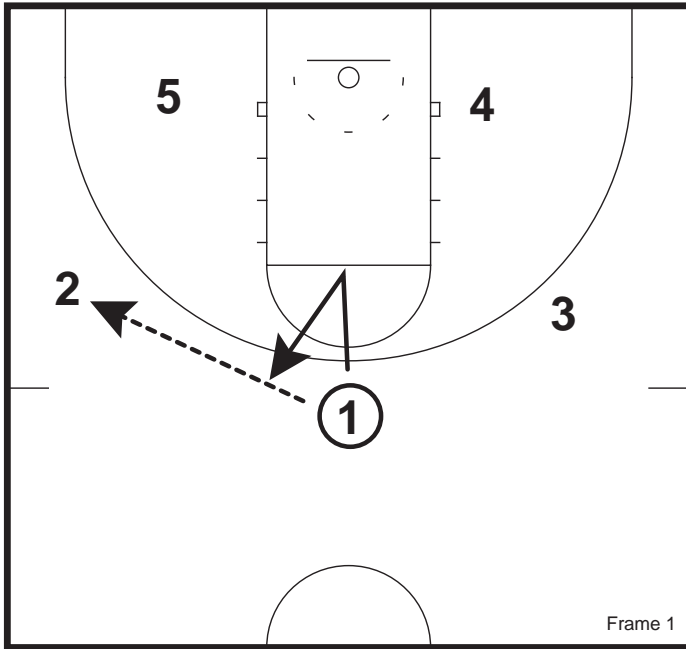


2 sprints through the lane and uses the 4-5 double screen.
The moment that 2 crosses the stack, 5 flashes middle.
3 locks his eyes on 2.

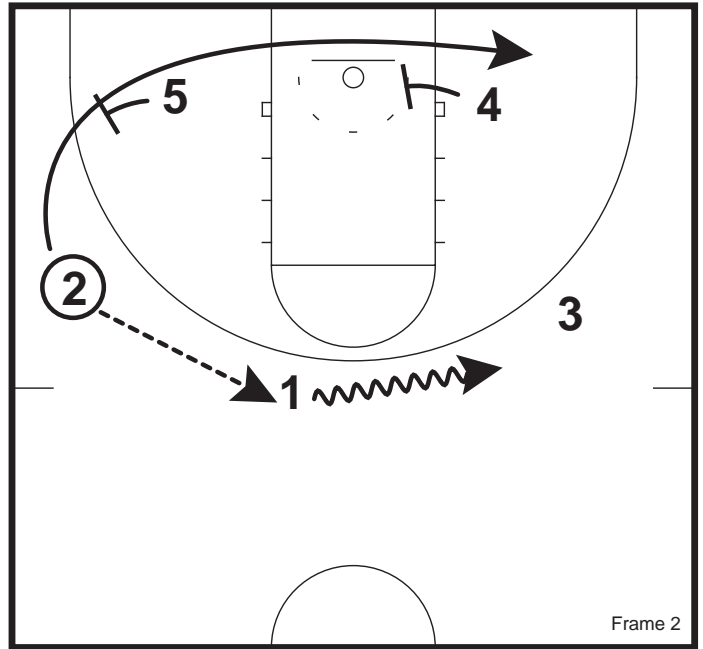


As 2 finishes his cut and 5 finishes his flash - 4 cuts behind the defense.
3 passes to 4.

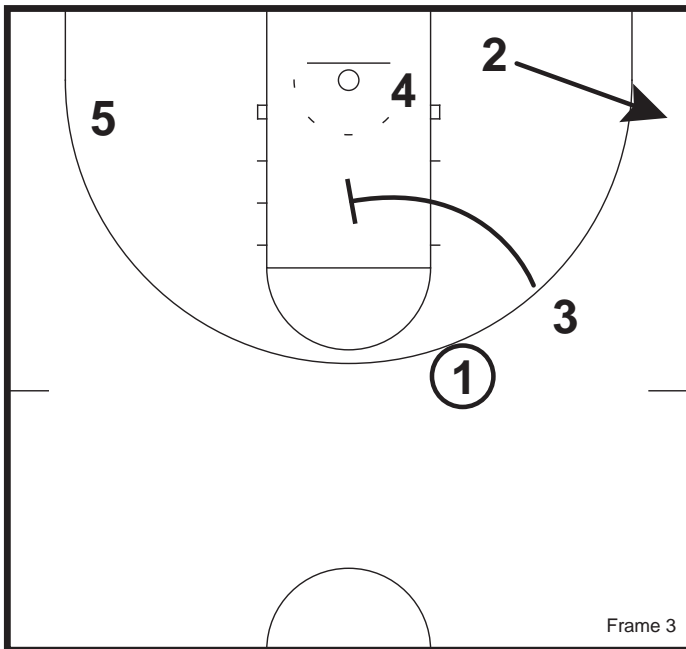
ZONE OFFENSE - DIRECT TO 4 - USC 08



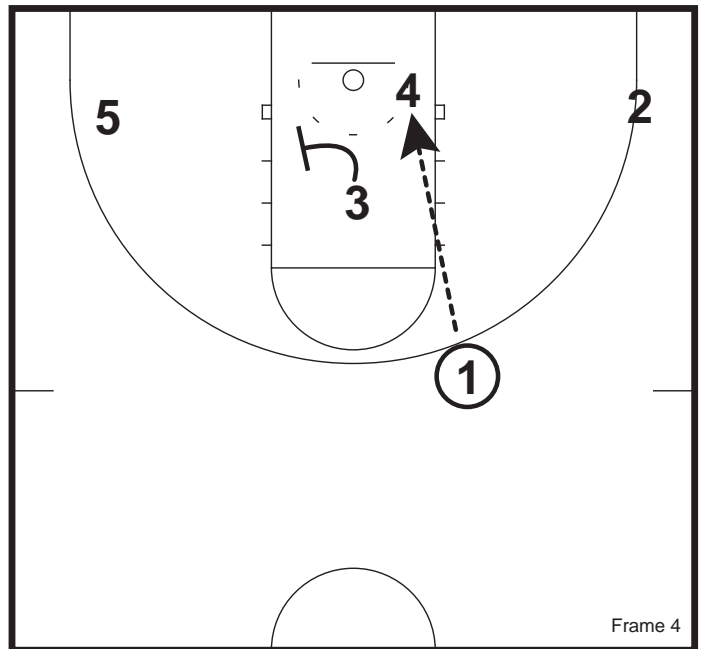
3 out 2 in alignment.
1 passes to 2 then replaces himself.



2 passes back to 1.
5 and 4 screen along the baseline for 2 as he cuts through the lane.

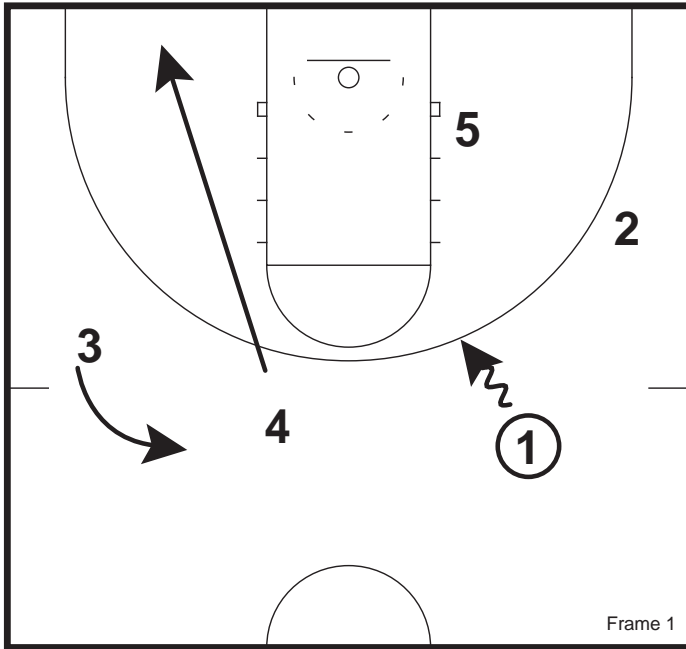


As 1 enters the right elbow.
3 screens the center of the zone.
1 looks at 2.

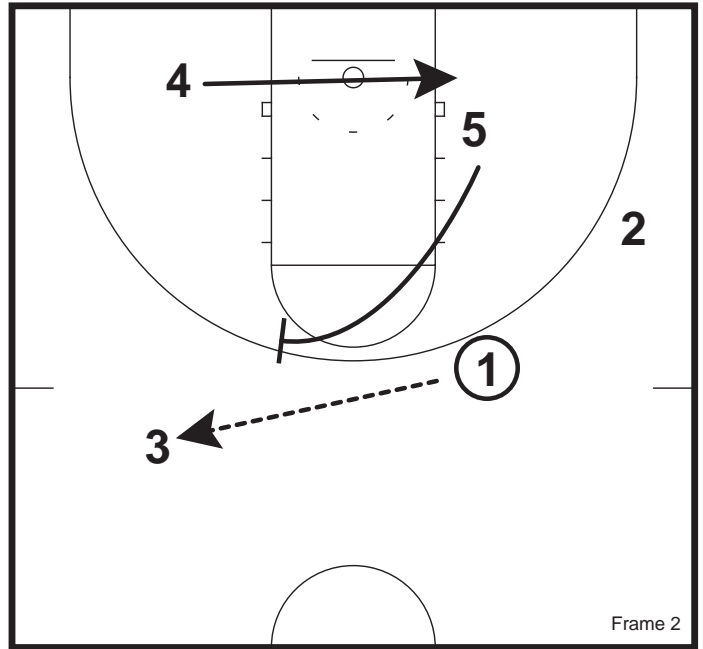


1 passes to 4 behind the defense.

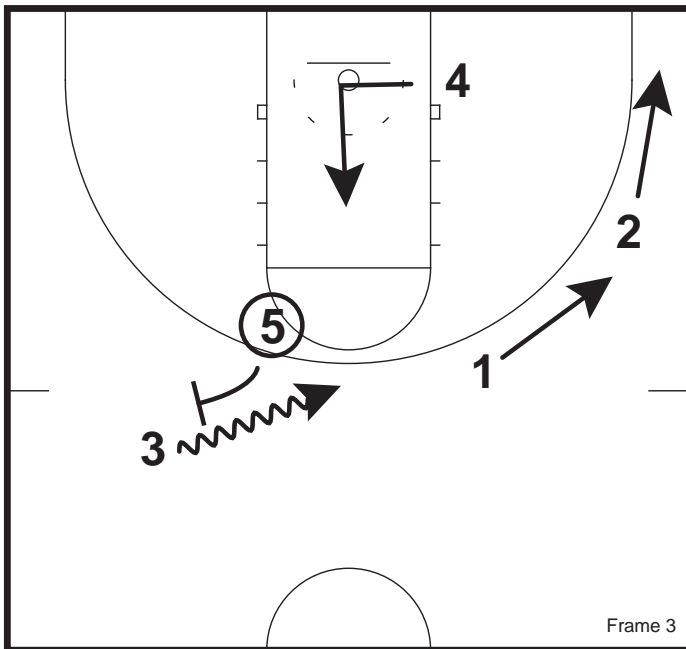
ZONE OFFENSE - DIVE vs ZONE - LARRY BROWN



4 goes backdoor into the lane.
3 pops out.

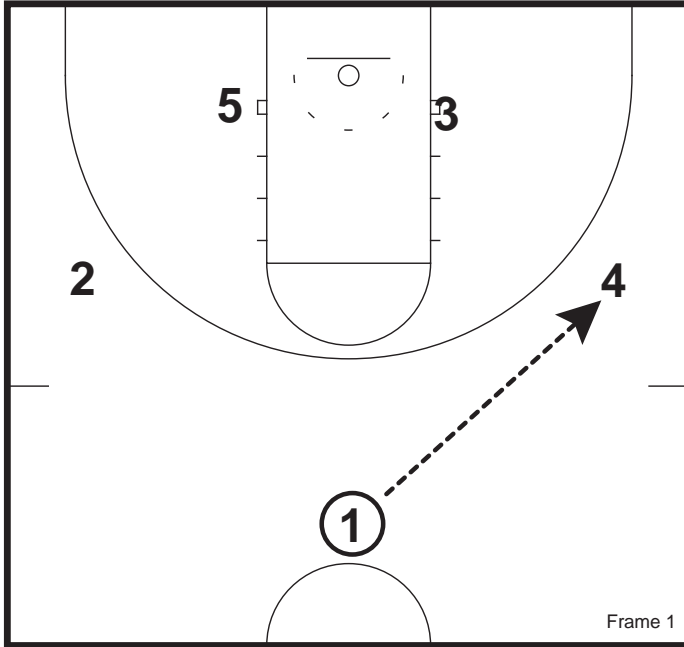


1 passes to 3.
5 sprints to set a ballscreen on the zone.
4 goes under the hoop.

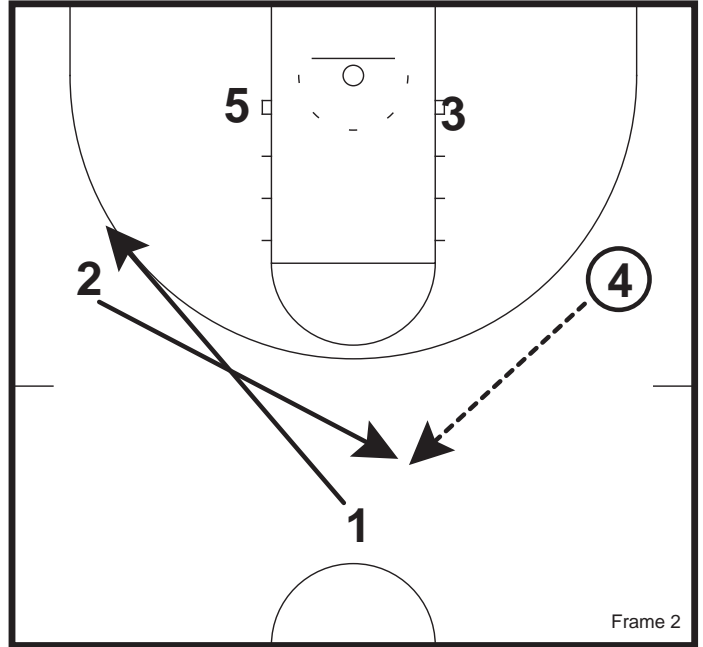


3 uses the ballscreen.
4 sucks in as 1 and 2 move to an open area away from 3's penetration.

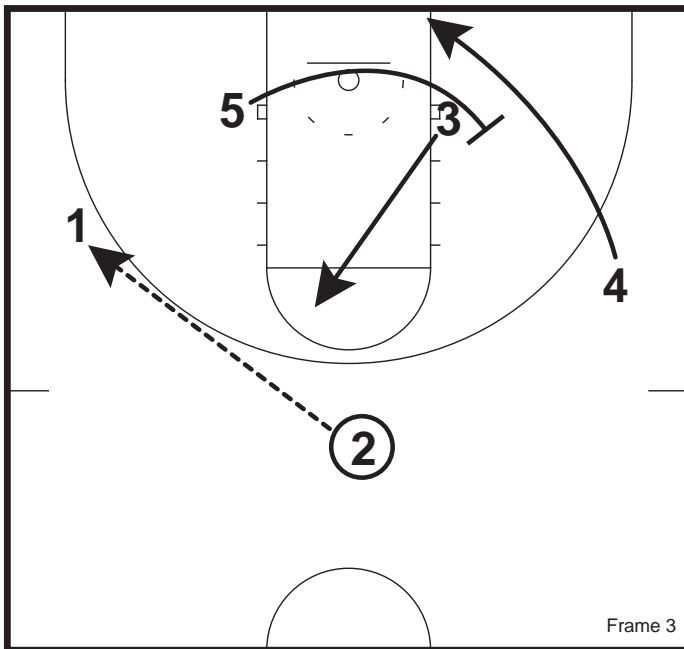
ZONE OFFENSE - EAGLE LOB



A lob play out of our regular zone offense look. 3 or 4 can play on the perimeter here, depending on whom we want to throw the lob to.

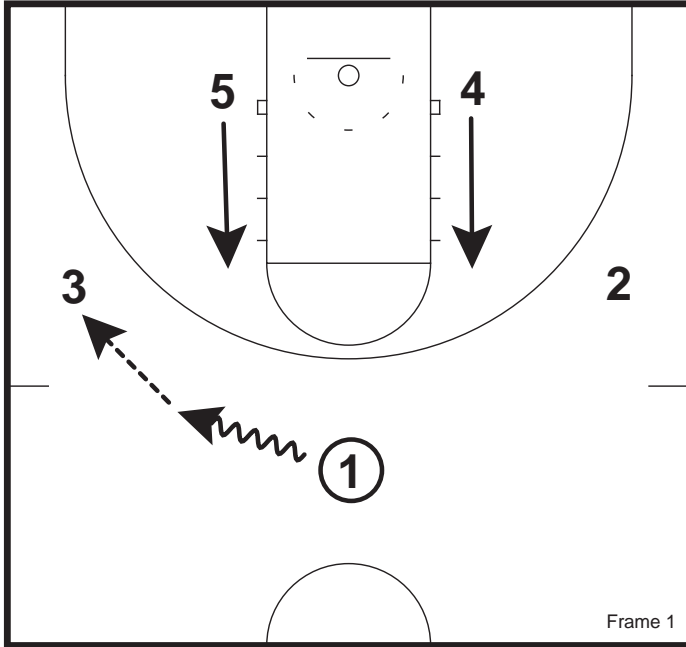


After 1 hits 4 an interchange occurs and 4 will reverse the ball to 2.

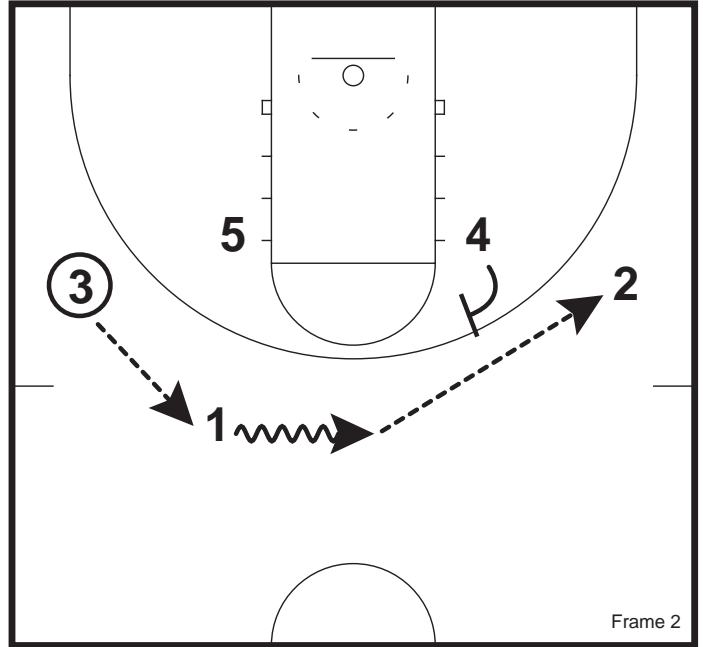


When 1 catches the ball the opposite post (the 3 man in this case) flashes to the ball side elbow as 5 goes and sets a back screen on the opposite forward in the zone for a lob to 4.

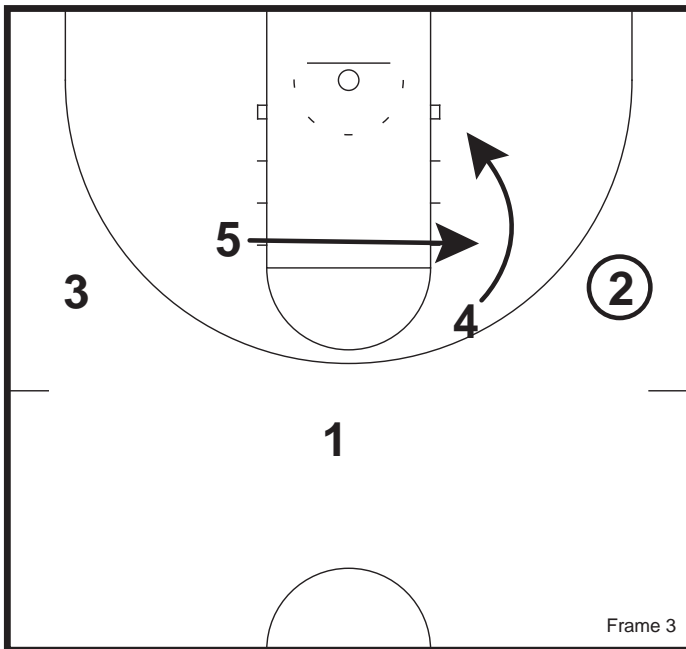
ZONE OFFENSE - FLARE INTO HIGH LOW - GENTRY



3 out 2 in alignment.
1 passes to 3.
5 and 4 flash high.

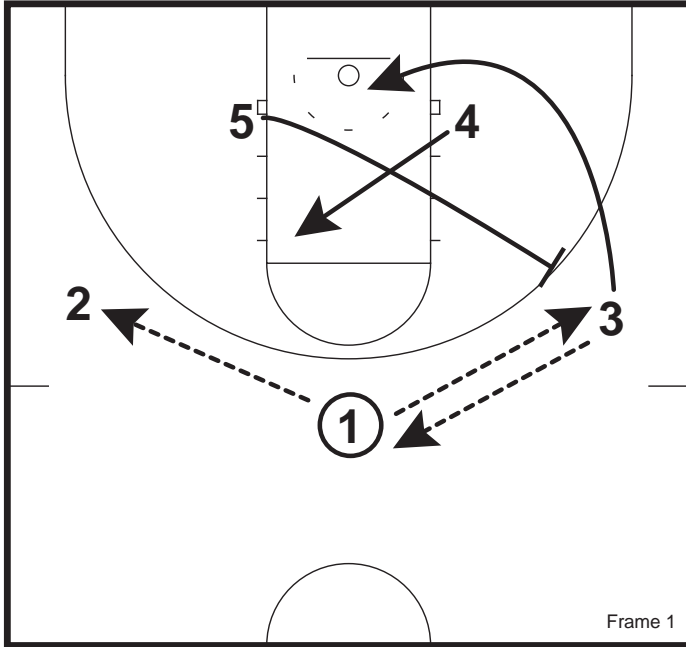


The ball is reversed as 4 "flare screens" for 2.



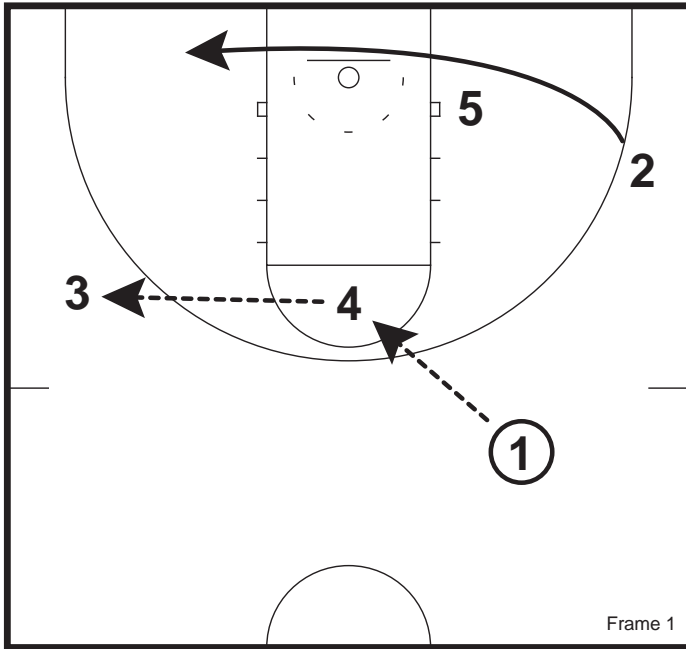
On the catch by 2, 4 dives to the low post, 5 flashes to the high post.

ZONE OFFENSE - LOB FOR 3

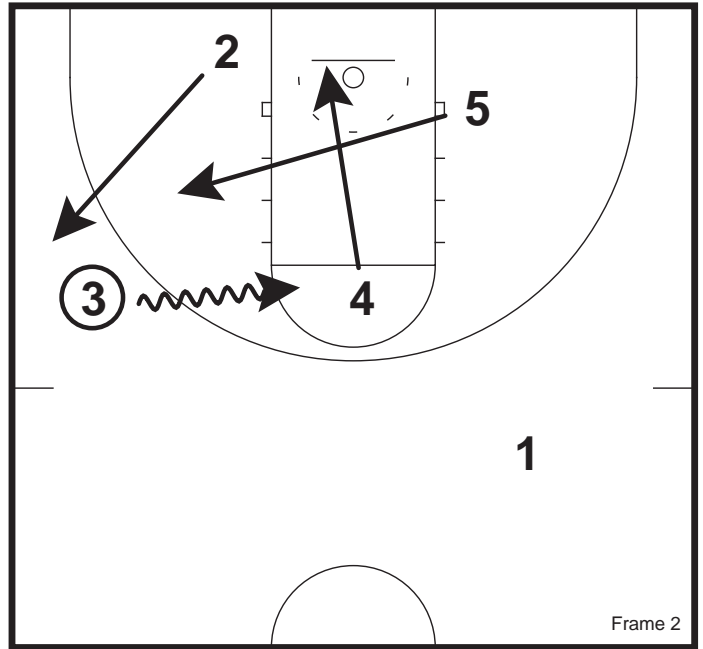


Off of ball reversal 4 flashes to the ball side elbow.
As the ball is reversed 5 sprints to screen the opposite forward in the zone for a lob.

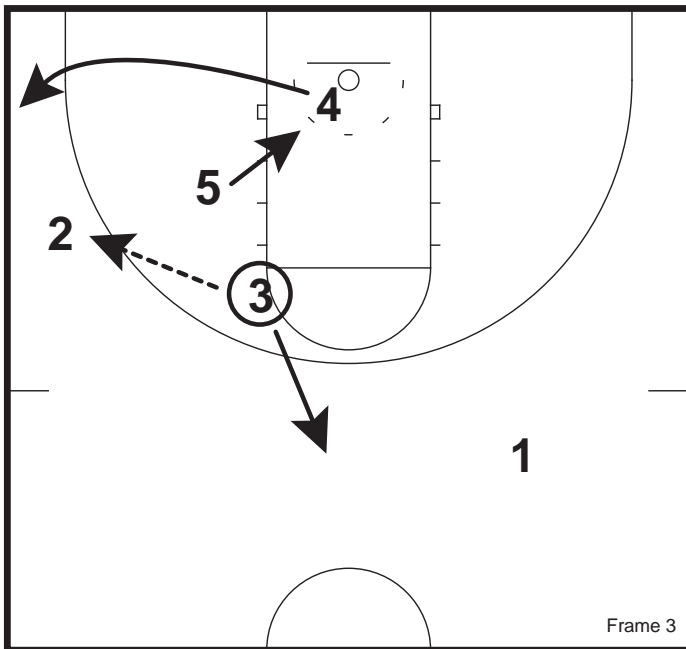
ZONE OFFENSE - LOOP



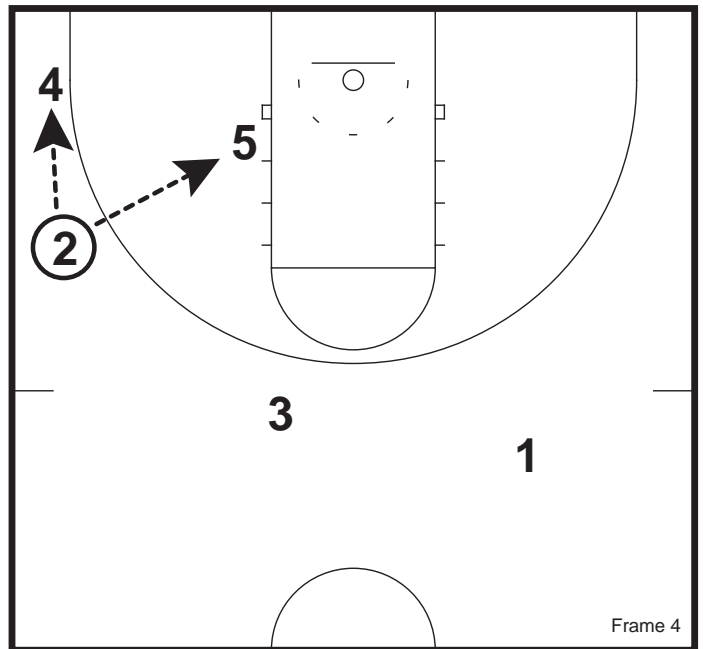
1 passes to 4 in the high post.
2 starts cut to the weakside corner.
4 swings quickly to 3 at elbow extended.



On the catch, 3 attacks the elbow.
2 fills into the wing.
4 starts cut to the short corner.

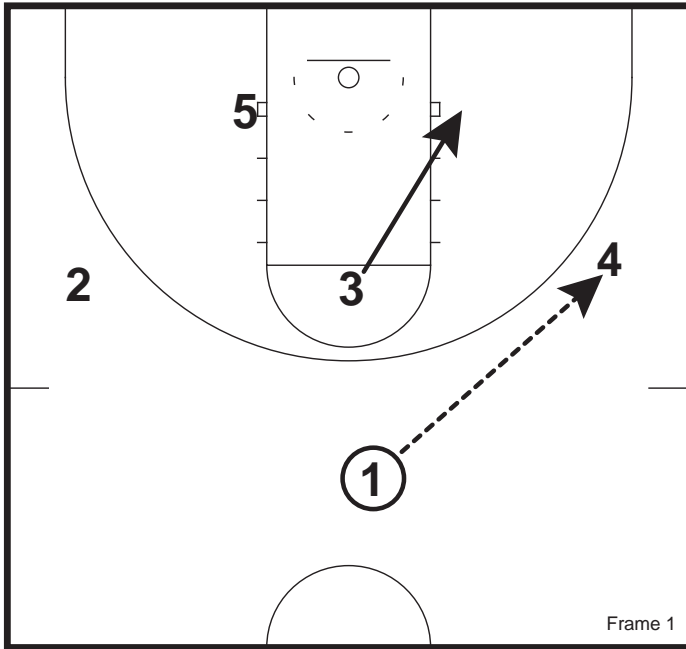


3 passes to 2.
4 is finishing cut to the short corner.
5 is posting mid-block.

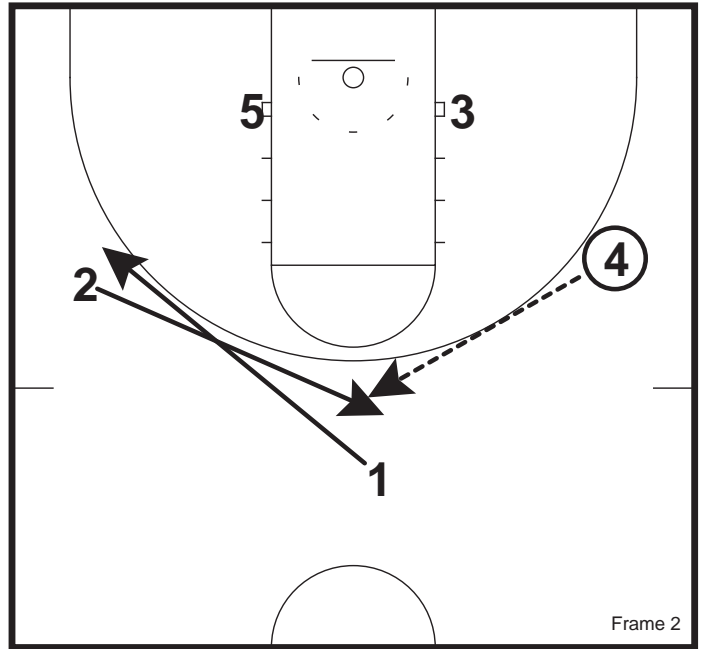


2 looks to feed 4 for a shot or dump to 5.

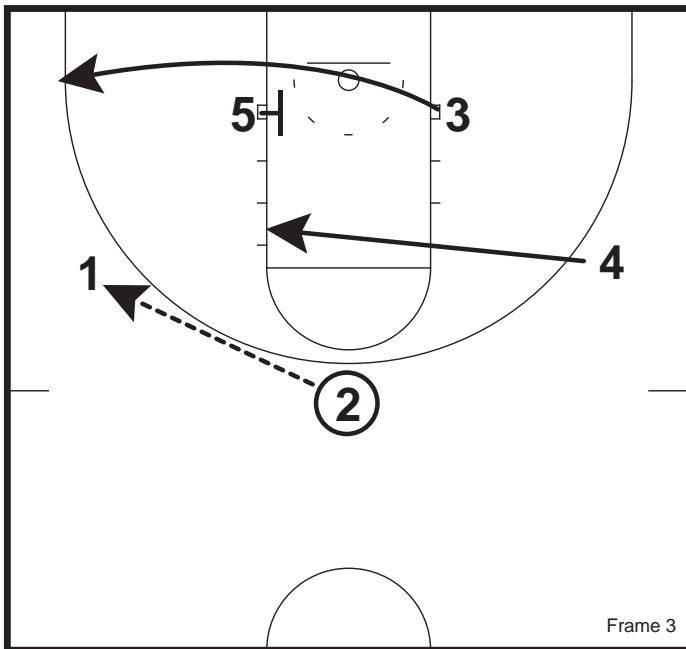
ZONE OFFENSE - PIN IN TO CORNER



An overload action out of our regular zone offense look.

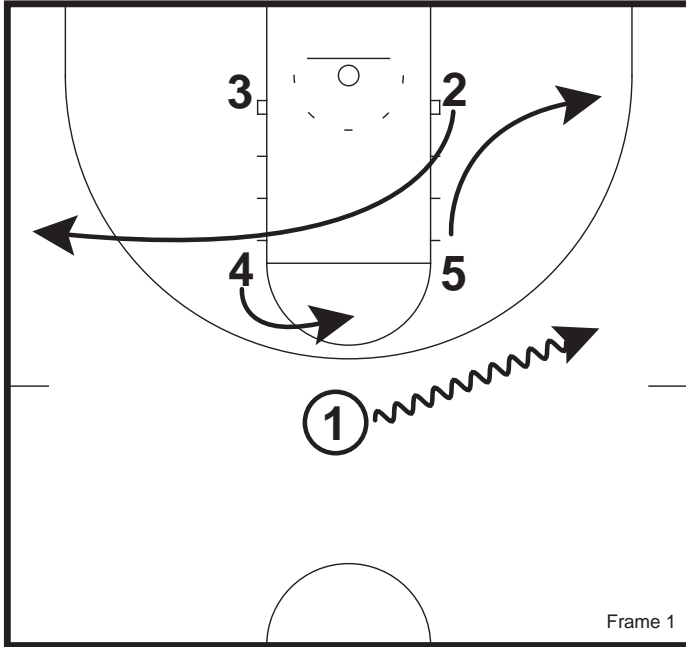


1 and 2 interchange as the ball is reversed.

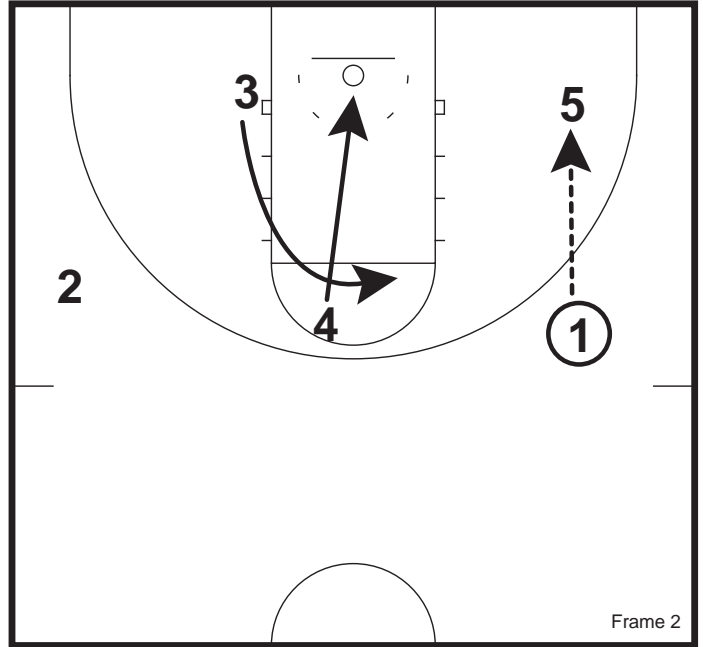


Once 1 has the ball we have them outnumbered on the strong side. We can go high-low with 4-5 or we can have a shot from 1, 2, or 3.

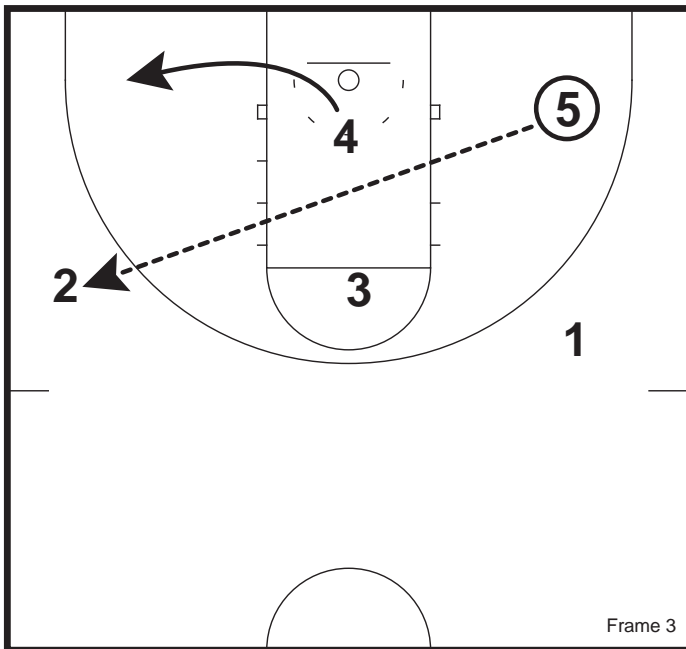
ZONE OFFENSE - POST CATCH VS. 1-2-2 ZONE



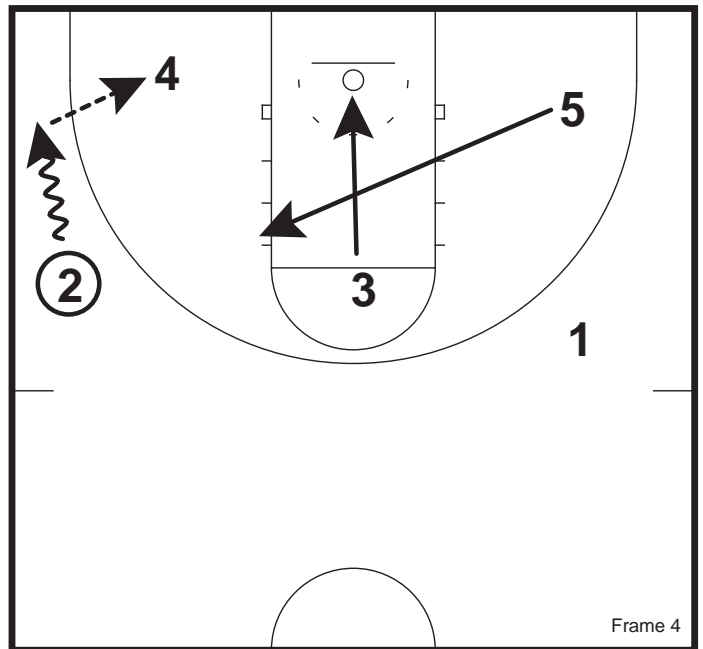
Box set. 1 bends the ball to the right wing.
5 moves to the short corner, baseline area.
2 cuts to the opposite wing.
4 moves to the high post.



1 passes to 5.
On the catch by 5, 4 dives and 3 fills into the high post area.

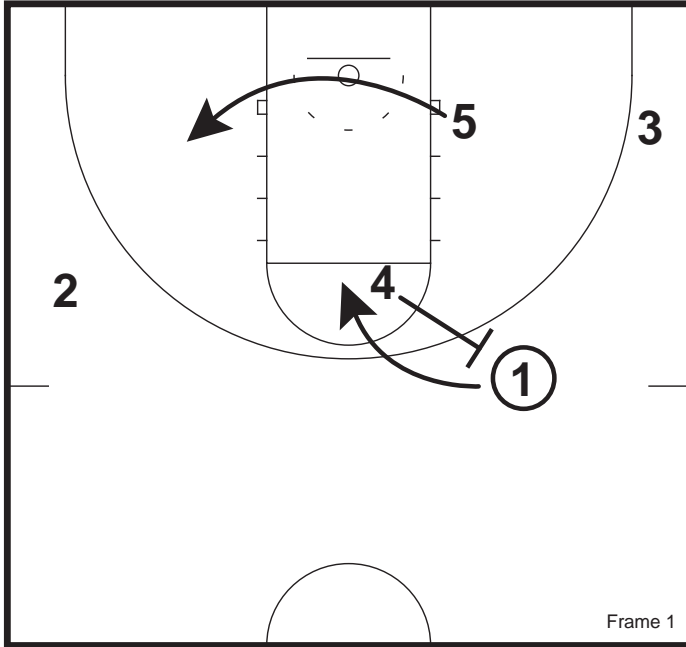


5 skip passes to 2 opposite.
On the catch by 2, 4 continues into the ballside short corner area.

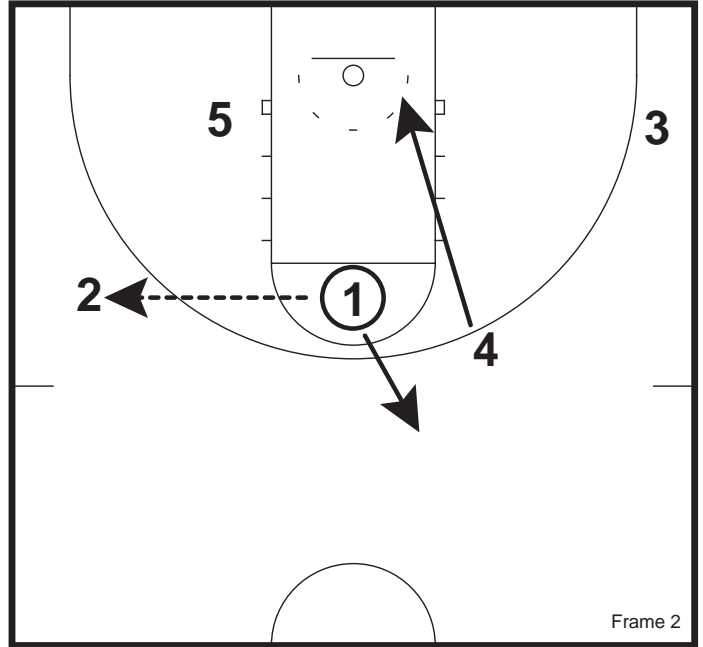


2 looks to get the ball to 4 along the baseline.
On the catch by 4, 3 dives and 5 cuts to fill the area in the high post.

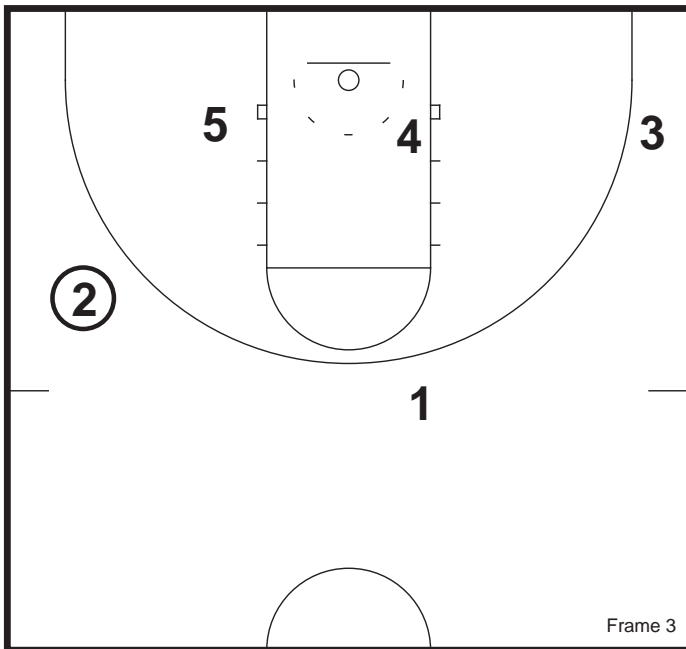
ZONE OFFENSE - PUNCH



When 4 gets to the elbow, rather than posting, step out and screen on the ball for 1. 5 skates out as usual.

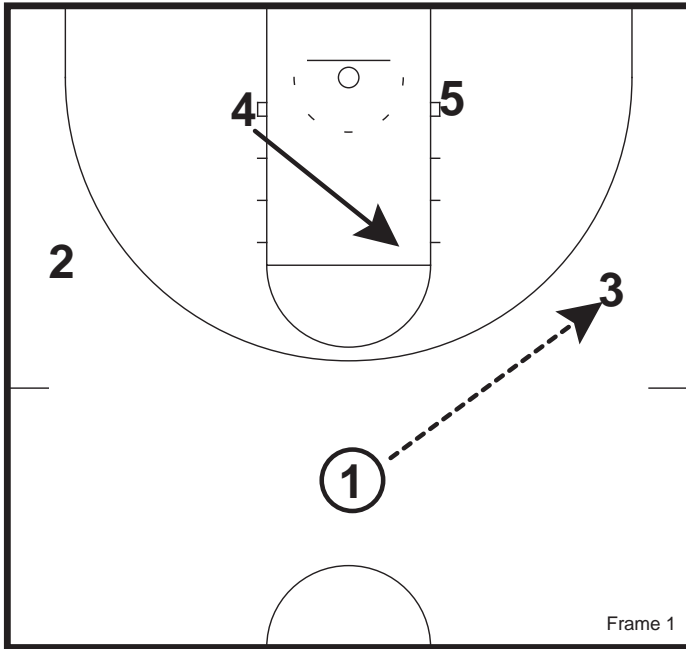


1 attacks the top of the zone to create drive and pitch for 2 or pull for a jumper. 4 rolls after screening.

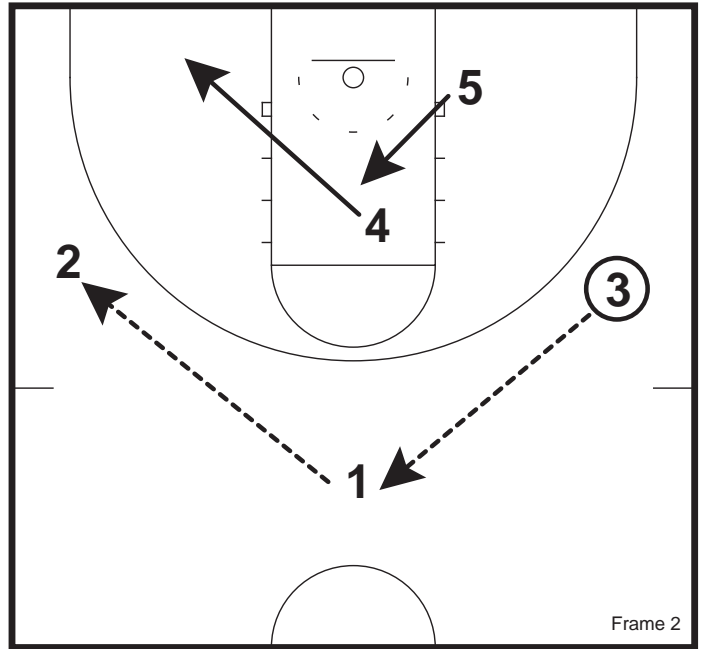


2 looks for 5 in the post, swings back to 1 or skips to 3.

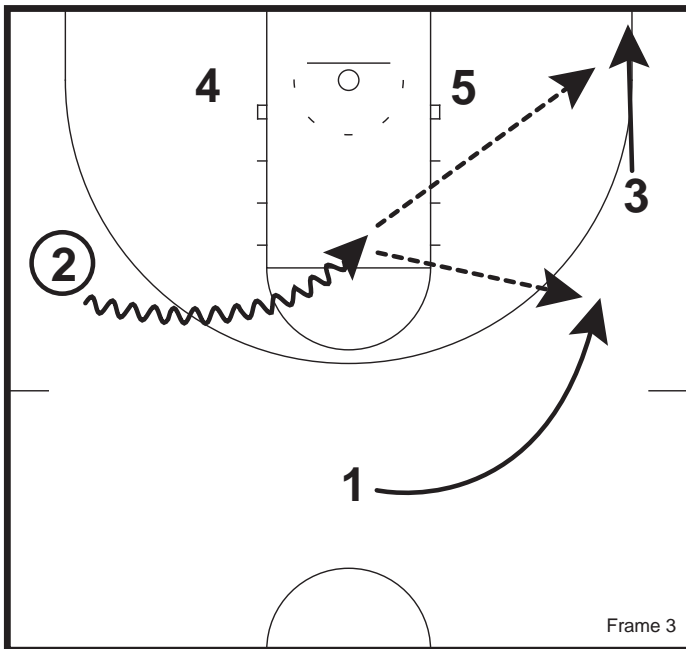
ZONE OFFENSE - REGULAR



Play starts with the big opposite the ball flashing toward the ballside elbow.

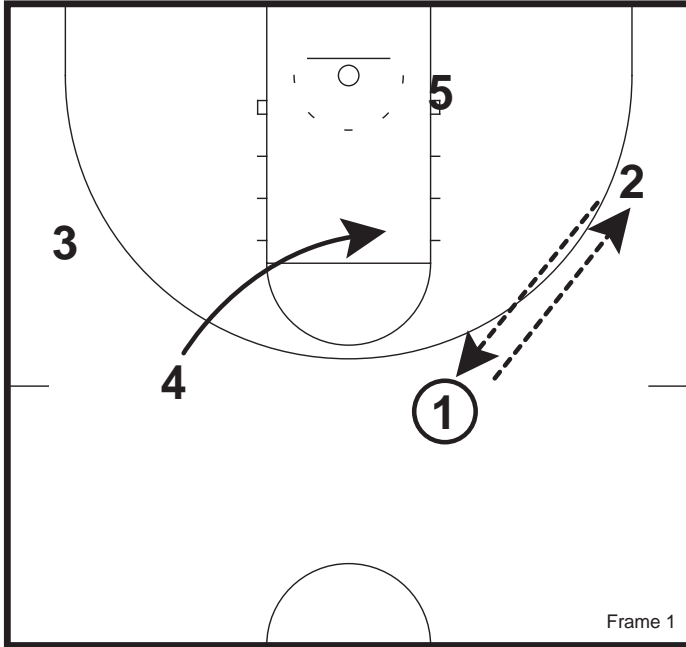


Post take turns flashing to middle

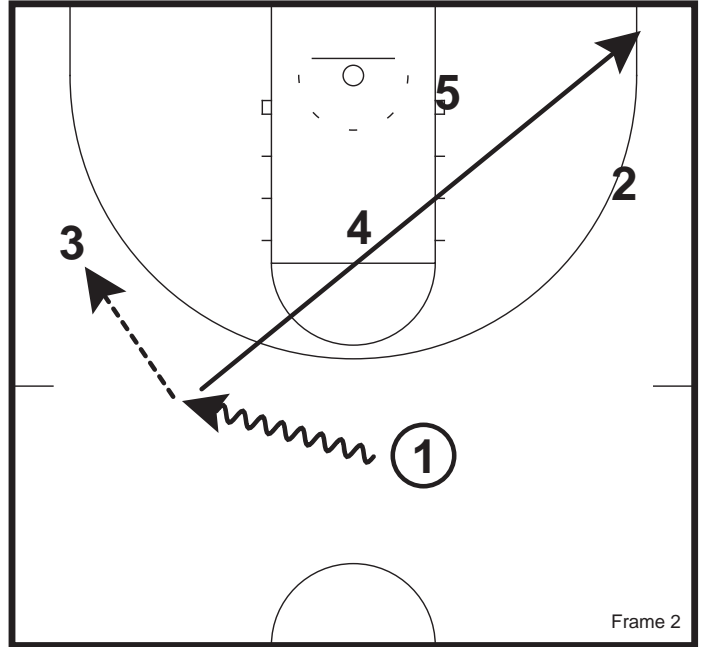


Looking to drive gaps and make 2 guard 1

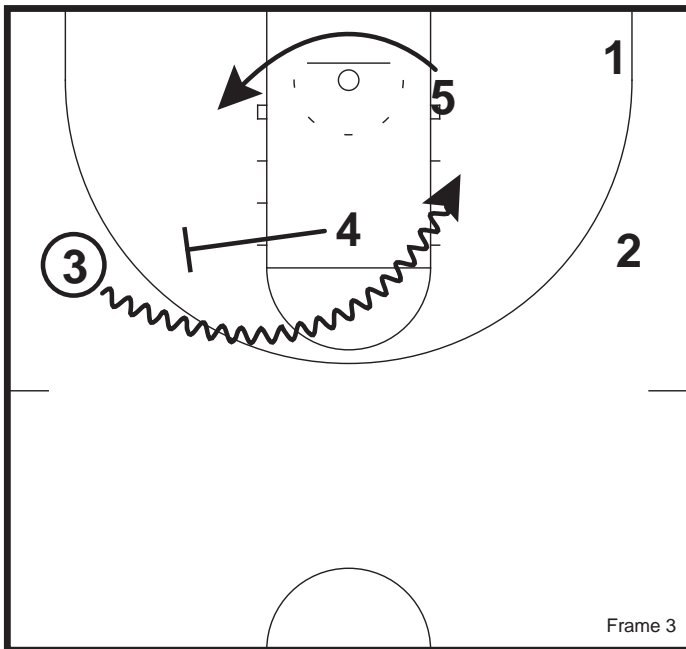
ZONE OFFENSE - SBS



4 flashes to the middle as 1 and 2 pass it back and forth.

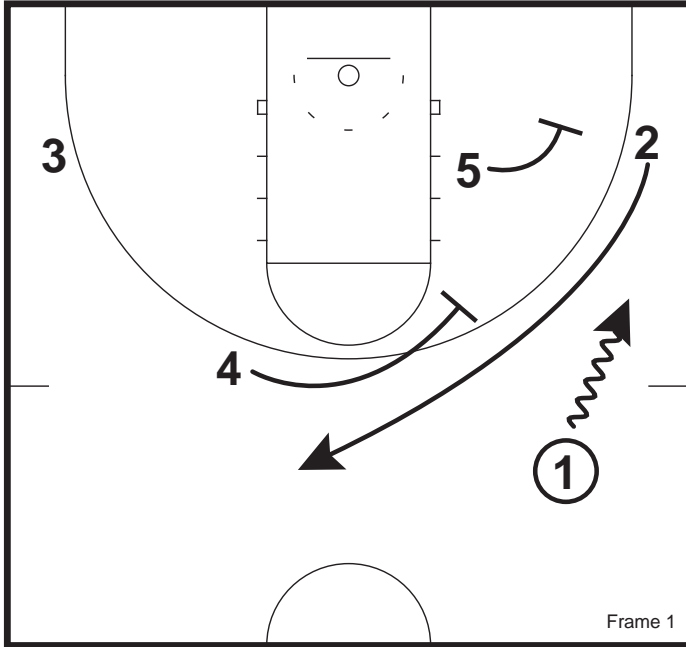


1 reverses the ball and then sprints through to the opposite corner.

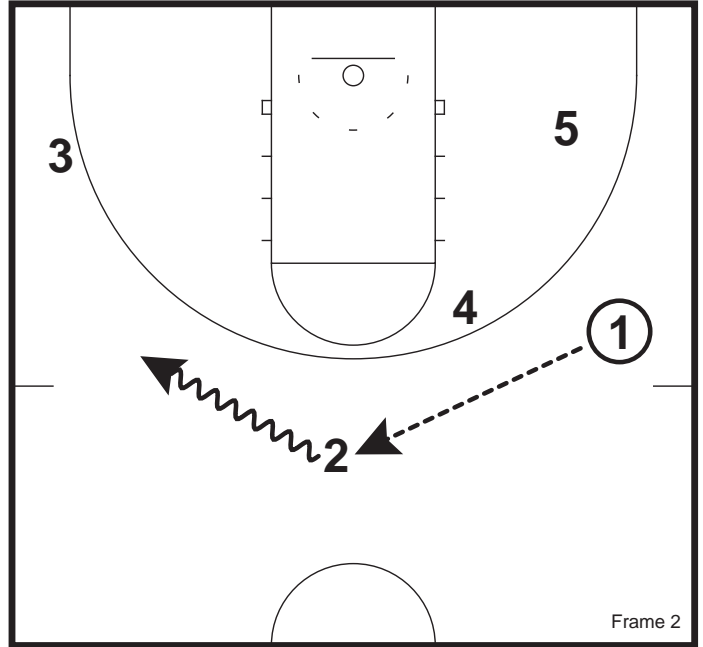


4 screens guard and we are looking to outnumber them on the drive.

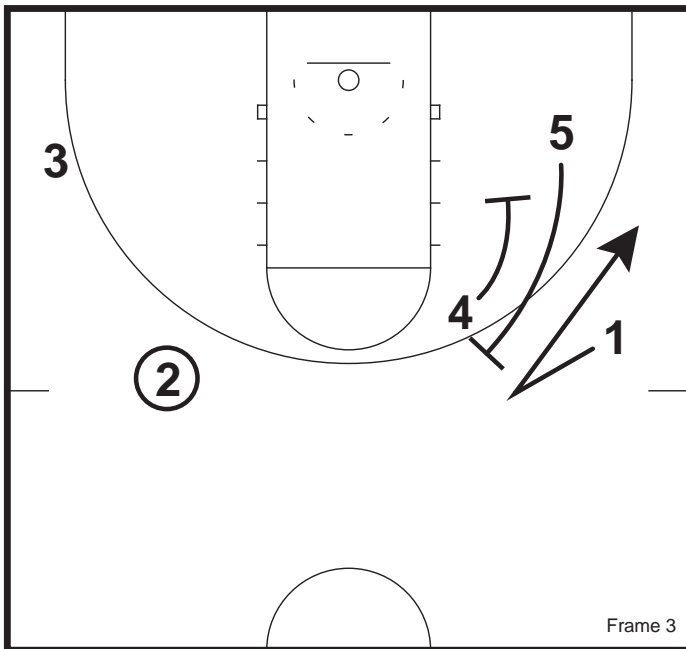
ZONE OFFENSE - SCREEN BACKSIDE



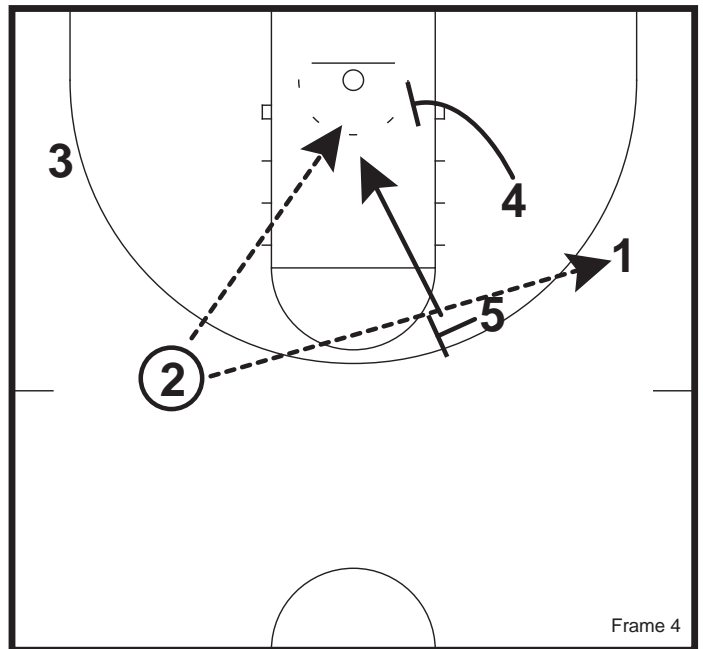
break alignment.
5 and 4 screen in the forward and top of the zone.
2 cuts off of the stagger.



1 passes to 2.
2 dribbles towards 3.

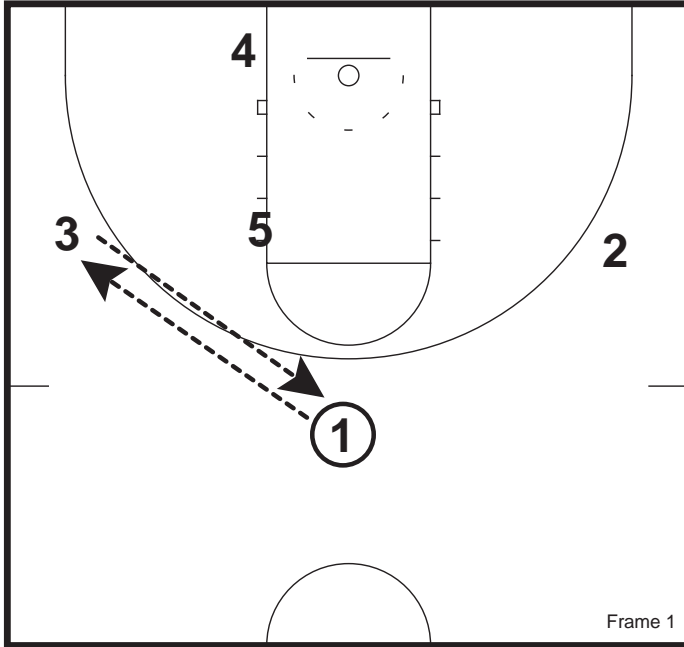


5 and 4 "X" - 5 screens in the top of the zone while 4 screens in the weakside forward.
1 "floats" behind 5 and 4 screening.

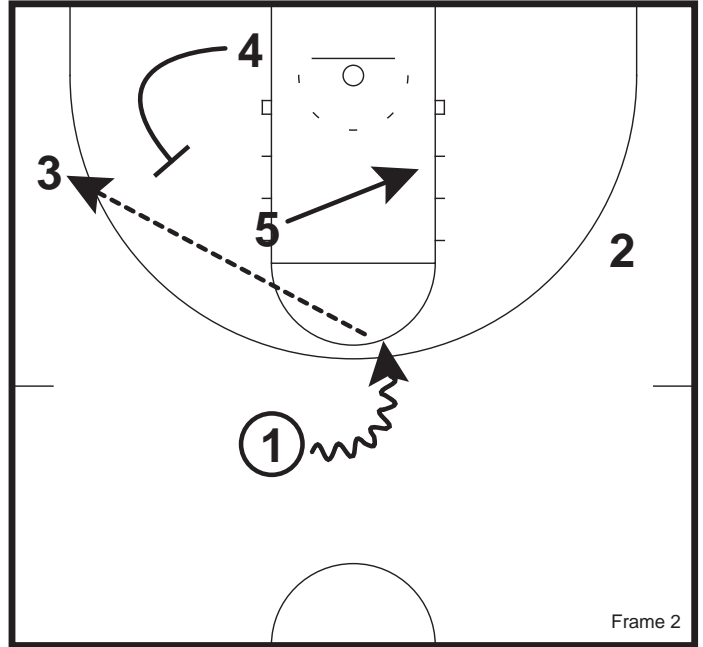


2 skip passes over the top 5 to 1.
5 can also slip to the post, looking for the pass.

ZONE OFFENSE - SCREEN IN

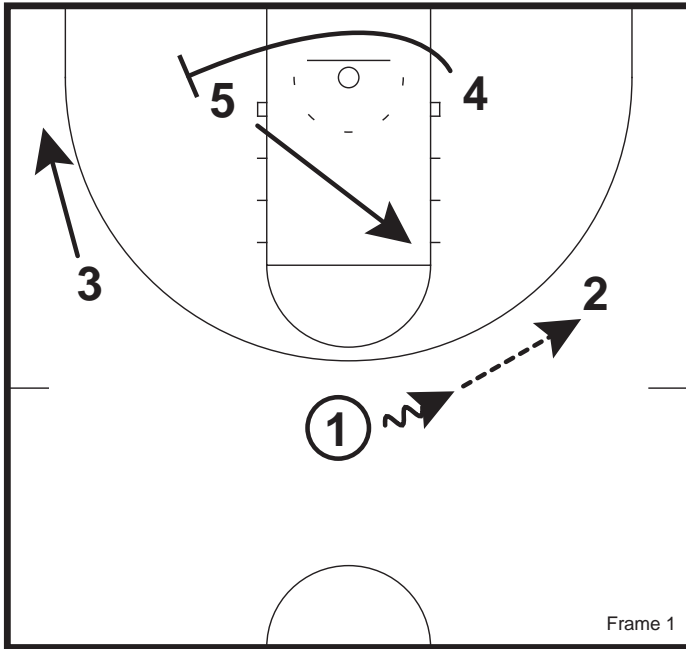


1 hits 3 and 3 returns the ball to 1.

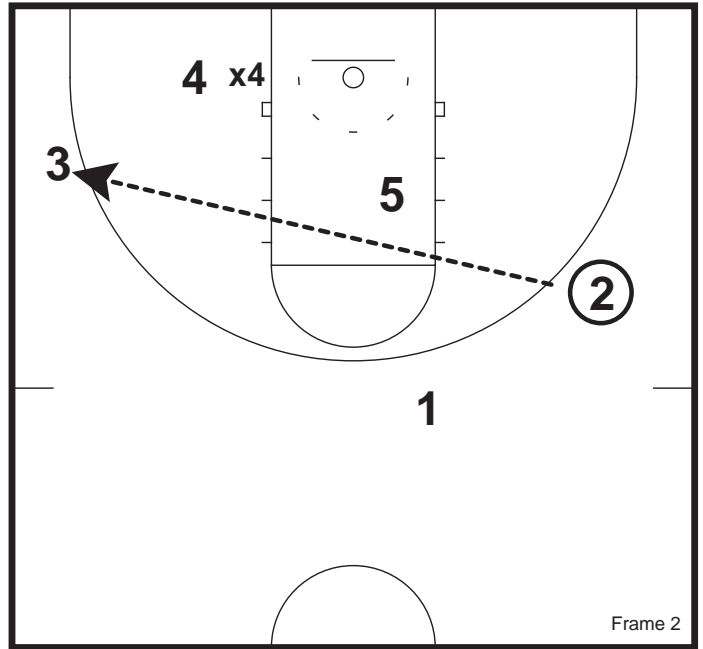


1 dribbles over to get the defense to start their rotation.
4 slides behind the forward guarding 3 and pins him in for a quick shot.

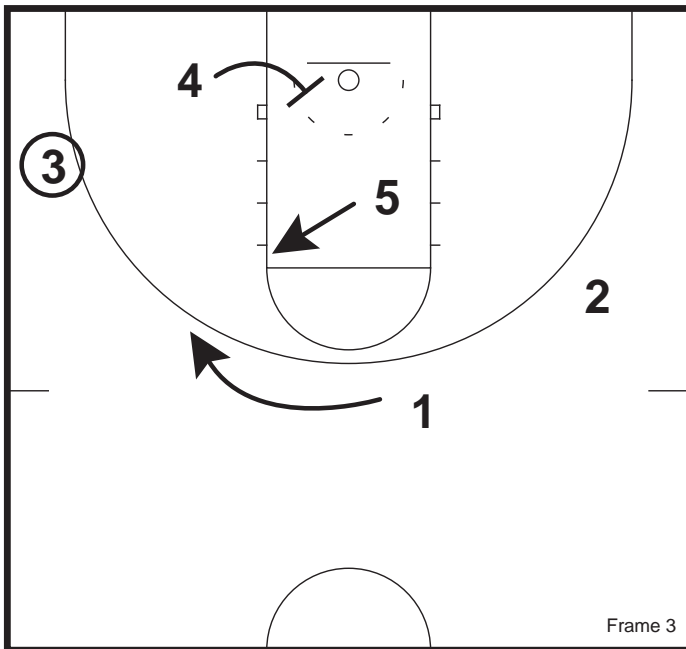
ZONE OFFENSE - SKIP AND SEAL - LARRY BROWN



3 out 2 in alignment.
1 passes to 2.
5 flashes middle as 4 seals the opposite forward.

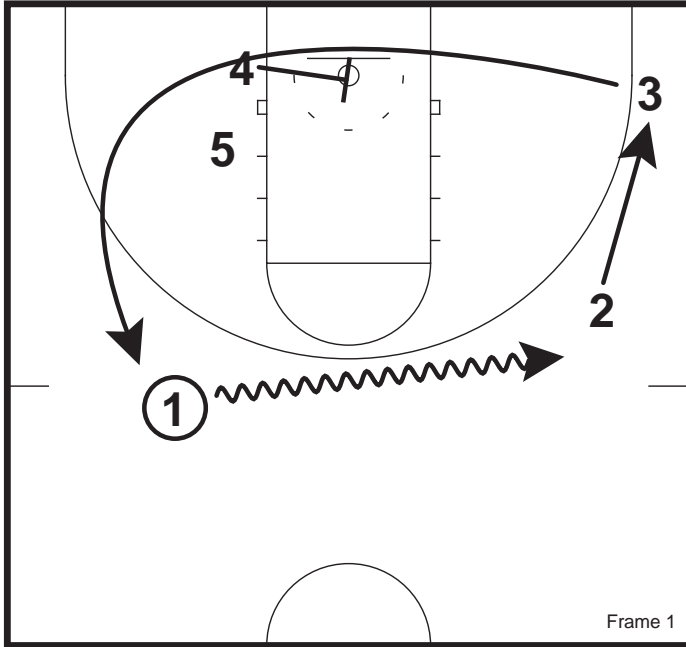


2 skip passes to 3.
If X4 fights through 4 screening, the pass can go directly to 4.

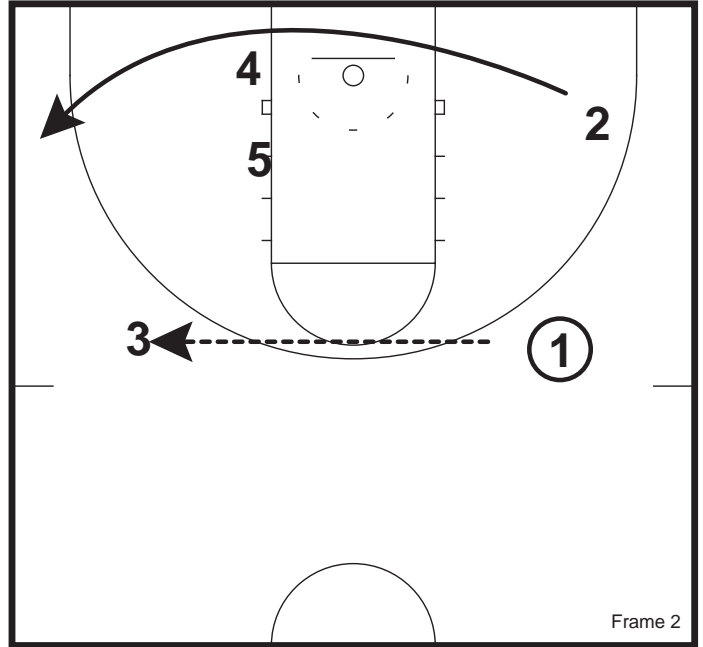


On the catch by 3, 4 posts the next defender and 5 flashes to the high post again.

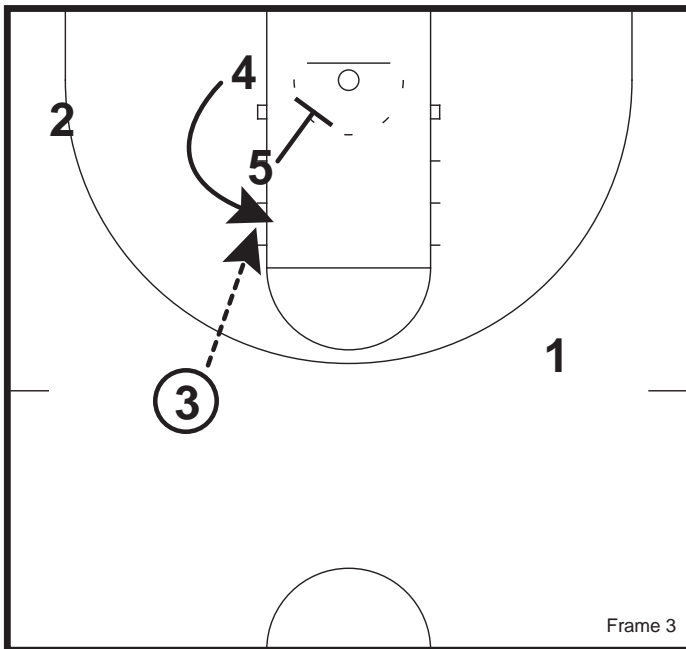
ZONE OFFENSE - STACK



1 dribbles over and pushes 2 down to the corner and 3 all the way through.

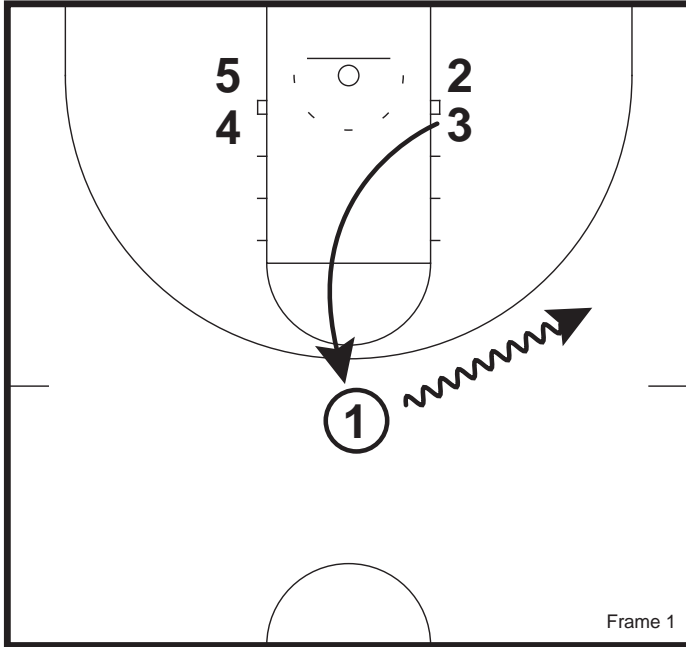


Ball is reversed to 3 while 2 sprints off a baseline screen from 4.

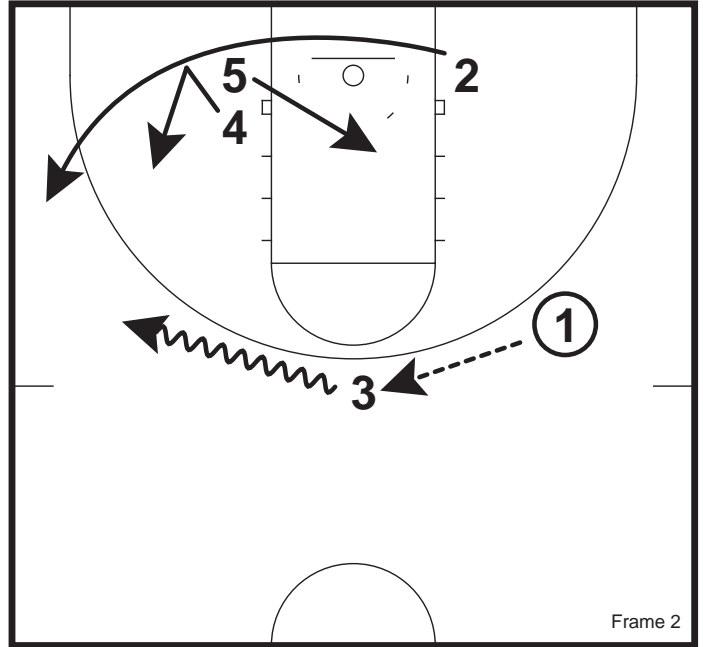


5 screens center of zone as 4 curls around.

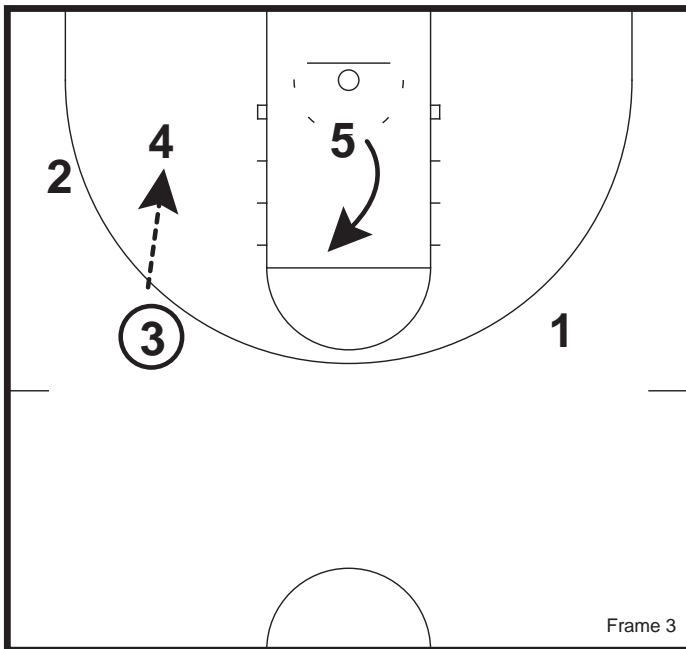
ZONE OFFENSE - STACKS / DIRECT TO 4 - COLSON



Stacks alignment.
1 dribbles right.
3 replaces 1.



1 passes to 3.
On the catch by 3, 2 sprints off of the 5-4 stack.
3 is watching 2 as 2 cuts to the left wing.
As 2 runs by 5, 5 flashes middle.



By 5 flashing middle and 2 occupying the forward, 4 slips behind the defense for a direct pass from 3.